

U.S. SOCCER FEDERATION

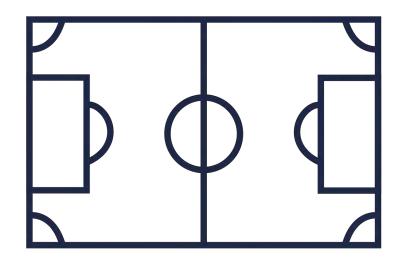
PLAYER DEVELOPMENT FRAMEWORK 11V11 U13 - U14 LEARNING PLAN





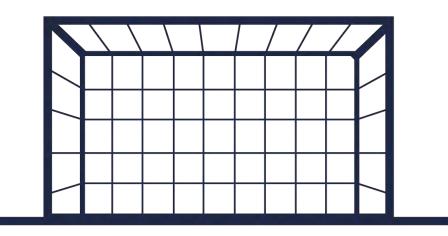
11v11 STANDARDS OF PLAY

FIELD OF PLAY



Length- Min 100 yards/ Max 130 yards Width- Min 50 yards/ Max 100 yards

GOALS



Goals should be 8 feet (height) x 24 feet (width)

LAW 2 - BALL



Size 5 ball

LAW 3 - # OF PLAYERS



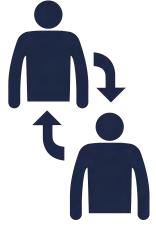
10 field players and 1 goalkeeper

LAW 3 - # OF PLAYERS



Game may not start or continue if there are less than 7 players on a team

SUBSTITUTIONS



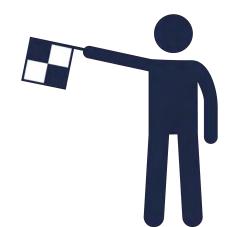
*Substitutions are unlimited (Modified Laws of the Game) and can occur at any stoppage

LAW 5 - REFEREE



As a minimum, referees must have the U.S. Soccer Grassroots Referee License.

LAW 6 - OTHER MATCH OFFICALS



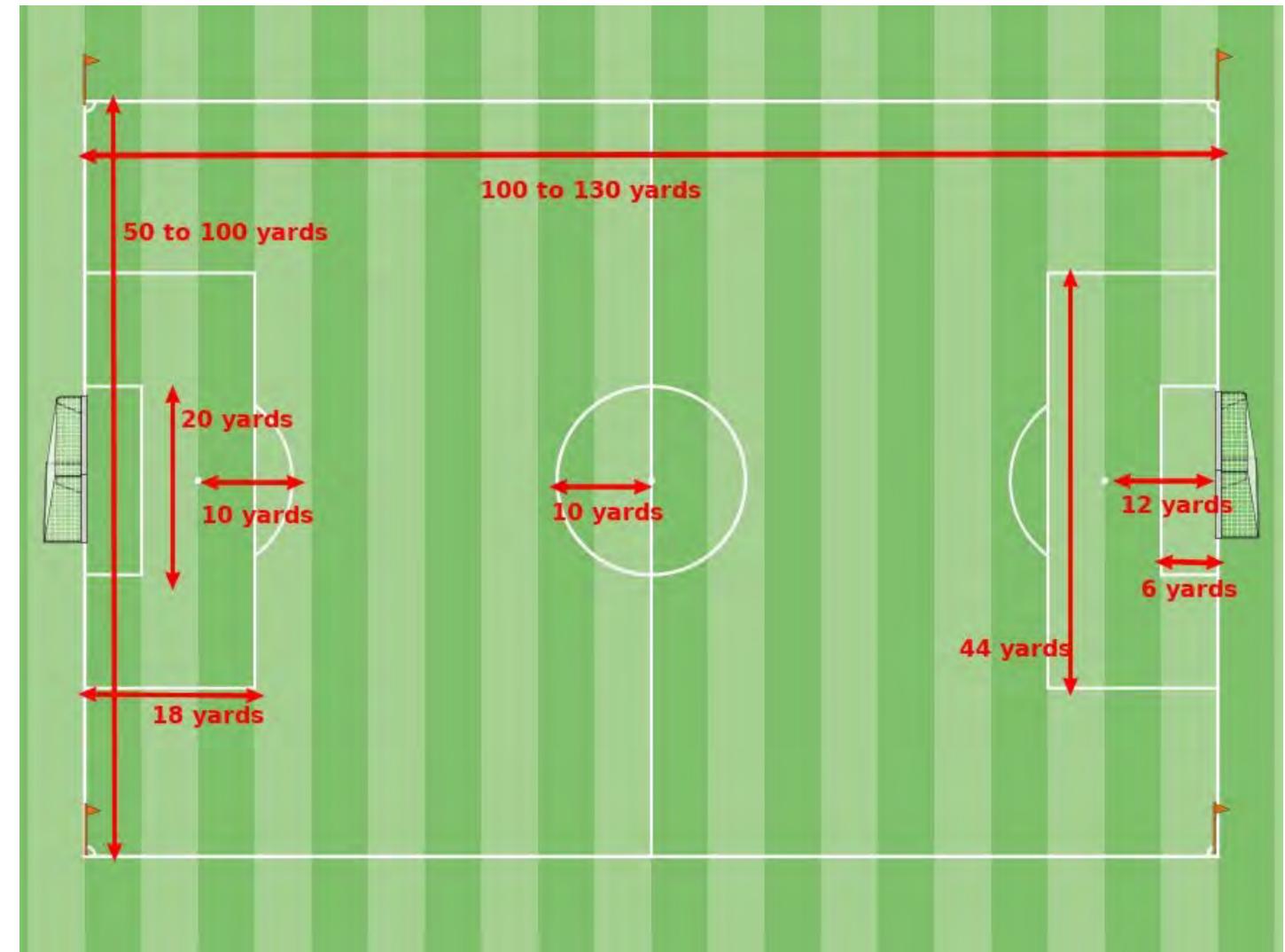
Assistant Referees must have a minimum of the U.S. Soccer Grassroots Referee License

*The use of return substitutions is only permitted in youth, veterans, disability and grassroots football, subject to the agreement of the national football association, confederation or FIFA





FIELD SIZE





GAME FORMATION



4v4 U7-U8

7v7 U9-U10



9v9 U11-U12



11v11 U13+





PLAYER-CENTERED: THE PLAYER

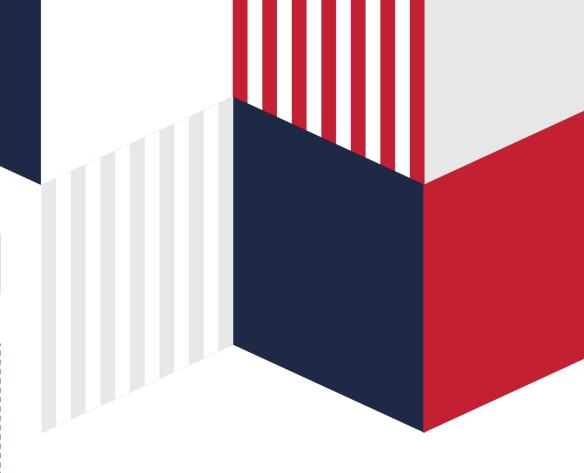




U13 - U14

SOCIAL

- Transitioning to a new, unknown social environment (middle school to high school at U14)
- Start asserting individuality and establishing their own identity which may lead to conflict with authority; may be critical of parents and other authority figures
- Unsure about their place in society and are heavily dependent on a peer group/best friend
- Can experience conflict between the need to be an individual while also fitting in with the group
- In addition to being influenced by friends, are also influenced by pop culture, sports culture, and social media
- Males may be more concerned about play/game and females may be more concerned about the social interaction
- Males may show more assertiveness and may exhibit an inner urge to measure and compare oneself to others
- Females may be a little bit more ahead and more mature in their behavior (more disciplined, less impulsive)
- Females may often underestimate their own abilities





PLAYER-CENTERED: THE PLAYER





U13 - U14

EMOTIONAL

- Sensitive about their appearance
- May exhibit strong mood swings (struggle with impulse control and lack emotional maturity)
- Focused on direct satisfaction of one's needs and are opportunistic. They are still impulsive and can often react too quickly because they don't see all consequences
- May feel anxious or sad and sometimes worried because they are not able to see all the potential outcomes
- Vulnerable to peer pressure
- May feel embarrassed if parents are around them in social settings
- May begin to be more aware of physical changes and sexuality particularly in comparison to their peers (early vs. late maturing individuals)
- Females may exhibit more fear of exclusion (bullying/social media impact)
- Incidents of depression increases after puberty. Females show higher rates than males





PLAYER-CENTERED: THE PLAYER

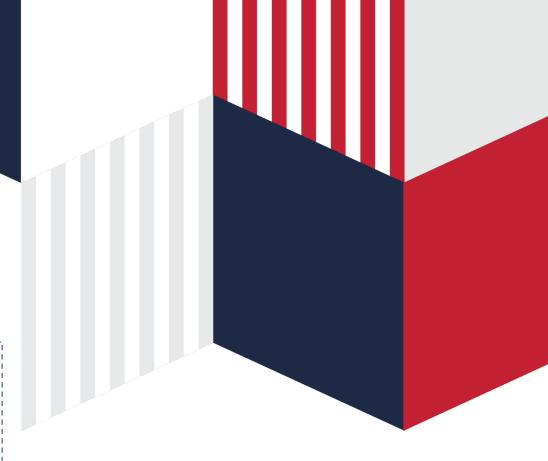




U13 - U14

COGNITIVE

- They can form abstractions and generalizations that apply across different situations (i.e., justice, equality, etc.)
- Can use their own reasoning to move beyond the information given and form conclusions and their own opinions (not everything is accepted unthinkingly)
- Begin to be mature enough to take responsibility for their own commitment level
- Can plan ahead and organize tasks with little to no guidance from adults
- They can start to pursue gaining expert knowledge in some domains inside or outside school, and began to develop an identity around that domain (i.e., 'the artist', 'the midfielder', etc.)
- Have sense of respect for their sport and can begin to make commitments (either in performance or participation)





PLAYER-CENTERED: THE PLAYER





U13 - U14

PHYSICAL

- Rapid growth leads to increases in height, weight, and visible physical changes (increase in muscles mass and body fat)
- Will have different rates of neuromuscular strength, height, and weight changes
- May exhibit adolescent awkwardness as a result of rapid changes (injury rates tend to increase during this stage due to physical changes-ankle sprains, tendonitis, patellofemoral pain, pain at tendon insertions-Osgood-Schlatters, and Sever's Disease)
- In general, early maturing females who have began the adolescent growth spurt have been on a slow, steady growth spurt compared to early maturing males who may experience a much more accelerated growth spurt
- The culmination of physical changes plus the start of menstrual cycle predisposes females to injuries
- Due to hormone changes caused by the menstrual cycle, females may experience increased joint laxity (looseness)
- Females may show Increased hip width
- Females may exhibit a reliance on quad landing strategies







PLAYER DEVELOPMENT FRAMEWORK





U13 - U14

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

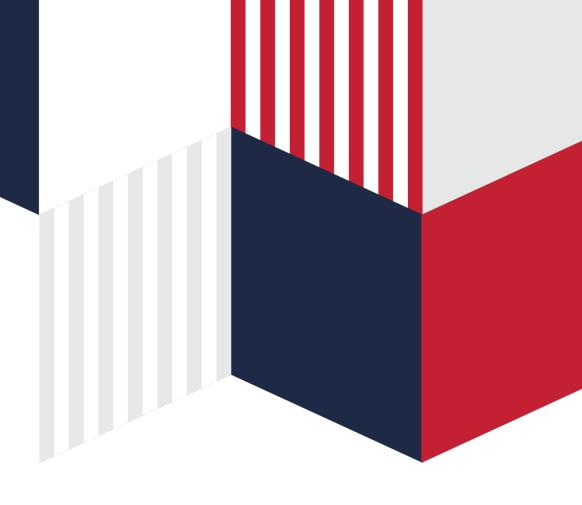
Soccer Development

GOALS

- Players develop scanning skills (ME AND MY SCANNING SKILLS)
- Players develop fundamental movement skills (ME AND MY MOVEMENT SKILLS)
- Players continue to develop fundamental soccer skills with and without the ball under a high level
 of pressure (ME AND THE BALL)
- Players develop high structured team play based on a style of play (ME AND MY TEAMMATES)

Learning objectives

- To understand injury prevention methods and techniques
- To continue to develop more complex movement skills with an emphasis on multi-lateral development: maintain and enhance flexibility, strength, power, agility and mobility
- To develop reaction speed and acceleration speed: focus on accelerations and deceleration
- To develop a systematic approach to solving game situations (collaboration)
- To develop coordinated movements with groups of teammates: including increased spatial awareness and interchange of roles during play
 - -midfield interchange (rotations)
 - -penetrations by center backs (dribble with the ball to create numerical overload in midfield)
- To develop more complex player actions with a focus on quick combination play (pace and fluidity) under high pressure in tight spaces
- To develop the understanding and execution of overload situations in attacking and defending
- To apply team principles in attacking, defending and transition moments: utilize a Style of Play as a structure for decision-making
- -play in a formation with roles and responsibilities:
- -focus on anticipation and support
- To develop a deeper understanding of responsibilities of players off the ball
- To develop player ownership and independence:
 - -including a player-led warm-up routine
- -player to player coaching (using verbal and non-verbal communication)
- To develop self-efficacy, self-reflection and self-regulation skills
- To develop teamwork: group discussion and reflection skills





THE GAME MOMENTS





PLAYER DEVELOPMENT FRAMEWORK





U13 - U14

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING		
GAM	E IDEA	
When we have the ball, we want to play forward through individual ac	tions and short combinations, to play in the attacking half in order to	
	and score goals.	
MAIN PRINCIPLES TEAM TACTIO	AL PRINCIPLES SUB PRINCIPLES	
MAIN FRINGIFLES		
CREATE ATTACKING TEAM SHAPE	Create appropriate height, width, depth	
	Create optimal attacking distances between players	
	Provide vertical or diagonal passing options	
PROVIDE OPTIONS TO PLAY FORWARD	Overload centrally or wide	
I KOVIDE OI HONO TOTEATTOKWAKD	Move or lose opponent when marked	
	Make runs behind the defensive line	
	Give immediate support to teammate under pressure	
	Drive with the ball to exploit space	
DDEAK LINES TO ADVANCE ATTACK	Engage opponent: create 1v1 or 2v1	
BREAK LINES TO ADVANCE ATTACK	Find a free player between or behind the lines	
	Switch play: pass the ball to opponent's weak zone	
TAKE COUNTERMEASURES: ANTICIPATE OPPONENT COUNTER	Push up the defensive line with speed: stay connected and compact	
	Separate: time run or quick movement to unmark	
	Final pass: through ball or combination play	
	Numbers in the box: fill zones in front of goal	
FINISH THE ATTACK AS FAST AS POSSIBLE	Cross: into space or player	
	Take on 1v1 to create or score	
	Finish: use limited touches	

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
CREATE ATTACKING SHAPE POSITION TO STRETCH OPPONENT AND CREATE SPACE	• Create appropriate height, width, depth	 Attacking players position as high as possible: Pin or move the opponent's back line to stretch the opponent's team in length. Lower the level of vertical compactness of opponent:	
	Create optimal attacking distances between players	 Spread out with optimal passing distance between players. Create relationships - connections between players. Exploit space in opponent's defending team shape. 	

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Provide vertical or diagonal passing options	 Exploit the space in and around the opponent's defensive block and create a positional advantage: Avoid two players in a direct line. Move and provide a good supporting angle: receive facing forward to play forward when possible. Stay away from the ball when player on the ball has time and space to play forward. Triangulate: we position to provide the player on the ball with at least two forward (diagonal/vertical) passing options on different levels of height and width. Rotate: interchange position to create a dynamic advantage. 	
	Create overload centrally or wide	 Create a numerical advantage in a specific area of the field: Position to outnumber opponent in the area around the ball or area away from the ball Allow more players to attack - penetrations of midfielders or defenders Drop midfielders or attackers 	
PROVIDE OPTIONS TO PLAY FORWARD (RE-)POSITION TO CREATE ADVANTAGE AND RECEIVE THE BALL	Move or lose opponent when marked	 If marked move to open space or move to open the space: Lose opponent to receive the ball Distance from defender in space (get unmarked)/ move between the lines Move opponent to receive the ball Draw opponent out of defending position to create space for self to receive (requires explosive change of direction) Move to create space and passing options for teammate to receive Draw opponent out of defending position to create space for teammate to exploit and receive ball 	
	Make runs behind the defensive line	 Make run when player on the ball is facing forward and has no pressure or has pressure but can play forward Use different runs and time run to avoid offside (straight run, curved run,) Receive the ball facing forward 	
	Give immediate support to teammate under pressure	 Recognize the player on the ball is under pressure and has no immediate options: Above the ball: move towards the ball to create a passing option Behind the ball: adjust position to create passing option 	

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Drive with the ball to exploit space	 Recognize and exploit space. Accelerate play through dribble: individually progress the ball into space with change of tempo. Attract opponent (draw attention). 	
BREAK LINES TO ADVANCE ATTACK PROGRESS THE BALL FORWARD AND ELIMINATE OPPONENT(S)	• Engage opponent: create 1v1 or 2v1	 Dribble and look for 1v1 or 2v1: Engage to isolate opponent: Eliminate through dribble: take opponent on in 1v1 Eliminate through pass or give and go Move or hold the ball to attract opponent: Move the opponent, invite pressure to create space for teammate. 	
	• Find a free player between or behind the lines	 Pass quickly, accurately and with appropriate pace to a free player. Skip a line: recognize opportunity & take risk: look furthest first, look nearest second. Pass dictates the action: pass with intent. 	
	Switch play: pass the ball to opponents' weak zone	 Draw opponent to one side and find space on the opposite side: Direct change of point: long pass Indirect change of point: short pass 	
TAKE COUNTERMEASURES: ANTICIPATE OPPONENT COUNTER POSITION TO PROTECT AGAINST COUNTERATTACK	 Push up the defensive line with speed: stay connected and compact 	 Provide balance (numbers). We all move with the same speed and lose space in between lines that the opponent could exploit. Create as high a line as possible. GK take high position: stay connected with the backline. GK anticipate long pass from opponent and adjust quickly. 	

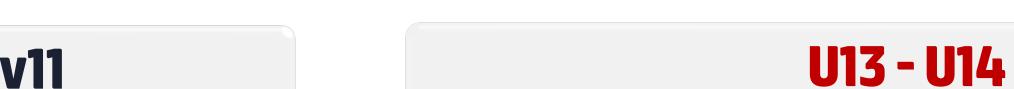
PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Separate: time run or quick movement to unmark	 Move into a position in and around the box to score or assist: Forward run behind the opponent's back line from a high position (attacking position) Forward run behind the opponent's back line from a deeper position (midfield position) Move out of sight to receive Counter movement: opposite movement between two players Quick movement from opponent to create space 	
FINISH THE ATTACK	Final pass: through ball or combination play	 Disguised pass to manipulate opponent Pass quickly, accurately and with appropriate pace: - through ball or chip ball to player who runs in behind - pass to unmarked player in or around the box Quick combination play between 2 or more players to find a teammate in a goalscoring position Recognize the player in the better position. 	
CREATE SCORING OPPORTUNITY AND SCORE	Numbers in the box: fill zones in front of goal	 Efficient occupation of zones in the box on cross: near post, back post, penalty spot, edge of box Time your run in the box Get unmarked or in front of opponent Attack the ball 	
	Cross: into space or player	 Time the cross in front or behind the backline Recognize space (positioning of goalkeeper and defenders) recognize the positions and runs of teammates in penalty box 	
	Take on 1v1 to create or score	Eliminate opponent through dribble to create goalscoring opportunity	
	Finish: use limited touches	 Shoot from (short/long) distance Finish off the cross: choose your final touch React quickly on rebounds 	

PLAYER DEVELOPMENT FRAMEWORK





PROGRESSION PHASE I IG, DRIBBLING, SHORT COMBINATION PLAY AND

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

A soccer skill, needed to successfully making, physical and technical execut	execute a team tactical main- or sub-principle requiring perception, decision
	ATTACKING
	WITH THE BALL
Controlling	
Protecting	
Driving	
Dribbling	
Passing	
Shooting	
	SPACIAL & POSITIONAL AWARENESS
Scanning	
Supporting	
Adapting body shape	

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION

WITH THE BALL

WITH THE BALL			
CONTROLLING	Receiving and preparing the ball from short passes (distance of 5 to 20 yards) Receiving and preparing the ball in such a way that you can immediately go to goal Receiving and preparing the ball in such a way that it stays as close to you as possible Receiving by moving towards the ball when opponent is close by (attacking the ball) Receiving and preparing the ball from a long pass in the air Receiving and preparing the ball on the bounce Receiving and preparing the ball on the turn towards the opponent's goal as quickly as possible Receiving and playing in 1 touch if you can pass accurately Avoiding looking at the ball when receiving and preparing the ball Scanning for a free teammate after performing the control Scanning for a free teammate before or while receiving and preparing the ball Avoiding a long ball from bouncing - receiving before the bounce Receiving and playing a long ball in 1 touch if you can pass accurately		
PROTECTING	 Shielding and maintaining possession of the ball, by placing most of the body between the ball and opponent, keeping the ball on the furthest foot away from the defender while looking for teammates Turning away from and out of reach of your opponent 		
DRIVING	 Running with the ball, keeping the ball as close as possible to the body Avoiding looking at the ball while driving the ball Keeping your body between the ball and the approaching opponent while driving the ball Running as fast as possible with the ball, picking up speed to gain as much time and territory as possible 		

Creating space in advance (before controlling) in which you want to drive the ball

U.S. Soccer Player Development Framework Slide #140

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.

PLAYER ACTIONS

PASSING

SHOOTING

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION

DEFINITION

DRIBBLING

- Taking on the opponent
- Reading the body shape of the opponent and engaging on the most obvious/weak side
- Accelerating when eliminating the opponent
- Avoiding looking at the ball while dribbling
- Keeping your body between the ball and the opponent while dribbling
- Holding off the opponent and creating distance from the opponent
- Dribbling through a change of direction at the right time, or through a change of speed or through a feint
- Dribbling when you can cause direct danger on target

Playing the ball intentionally with different surfaces to a free teammate, into feet or space, within a distance of 5 to 20 yards Playing the ball to the foot so that the player receiving the ball can continue to play forward Making a leading pass in front of your teammate, making sure that the teammate can take the ball without having to slow down Looking at the player you are passing to when passing Trying to take out an opponent with a quick wall pass (give and go) in a small space Making a long pass in the air Playing a long ball in space so a teammate can receive the ball while running Avoiding passing to a player surrounded by opponents who can be immediately put under pressure Playing the cross at the right time and with the right ball speed outside the action area of the goalkeeper and the defender Disguising the pass

Avoiding passing to a player still out ided by opportents who can be intrinedately put under pressure
Playing the cross at the right time and with the right ball speed outside the action area of the goalkeeper and the defender
Disguising the pass
Striking the ball intentionally with different surfaces from short and medium range (1-10 yards; 11-20 yards) on the goal (finishing)
Looking at the position of the goalkeeper before shooting at goal, and selecting a target
Aiming for the far side if you shoot from an angle and the goalkeeper is protecting near post
Finishing in 1 time/touch when closely marked
Finishing on the volley / bounce
Following the ball after the shot
Dribbling at the goalkeeper when he/she comes out at full speed or when he or she protects the goal well and scoring from the shot becomes difficult
Chipping the goalkeeper
Disquising the finish

U.S. Soccer Player Development Framework Slide #141

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.

PLAYER ACTIONS

A soccer skill, needed to successful execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION

SPACIAL & POSITIONAL AWARENESS

SCANNING

SEARCHING

SEARC

Assessing teammates' movements and moving off each other
Unmarking and running behind opponent when a teammate on the ball is looking for options
Looking to get out of sight from the defender's vision
Losing direct opponent by switching positions with a teammate
Anticipating as the third player who will get the ball after a pass between two teammates

Adjusting shoulders and hips to be 45 - 90 degrees towards the attacking goal

• While approaching, have an optimal overview of the game situation.

SUPPORTING (POSITIONING)

ADAPTING BODY SHAPE

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

	AIIACKING				
	When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.				
FIELD	PHASE	OBJECTIVE	TEA	M TACTICAL PRINCIPLES	PLAYER ACTIONS
FIELD	PHASE	ODJEGITVE	MAIN PRINCIPLES	SUB PRINCIPLES	WITH THE BALL
				 Create appropriate height, width, depth Create optimal attacking distances between players 	Controlling
\LF	Q .		CREATE ATTACKING SHAPE		Protecting
NG H/	NG UP	 Advance the ball 			Driving
DEFENDING HALF	BUILDI	Keep the ball		 Provide vertical or diagonal passing options Create overload centrally or wide Move or lose opponent when marked Make runs behind the defensive line Give immediate support to teammate under pressure 	• Dribbling
			PROVIDE OPTIONS TO PLAY FORWARD		• Passing
					- Shooting
		Score goal Create chance Advance the ball Keep the ball	BREAK LINES TO ADVANCE ATTACK	 Drive with the ball to exploit space Engage opponent: create 1v1 or 2v1 Find a free player between or behind the lines Switch play: pass the ball to the opponent's weak zone 	SPACIAL & POSITIONAL AWARENESS
ATTACKING HALF	ING & SCORING			 Push up the defensive line with speed: stay connected and compact Create high defensive shape behind the ball 	Scanning
ATTA	CREATI			 Separate: time run or quick movement to unmark Final pass: through ball or combination play Numbers in the box: fill in zones in front of goal Cross into space or player Take on 1v1 to create or score Finish: use limited touches U.S. Soccer Playe	Supporting
			FINISH THE ATTACK		 Adapting body shape Pevelopment Framework Slide #143

PLAYER DEVELOPMENT FRAMEWORK





U13 - U14

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

GAME IDEA

When we lose the ball, we want to regain it early by reacting immediately with maximum intensity. When we recognize we are unable to pressure the ball, we recover quickly into a defending shape.

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES		
APPLY IMMEDIATE PRESSURE ON THE BALL	 Press to regain or prevent progress of the ball Provide cover and balance: eliminate options 		
DELAY THE COUNTERACTTACK	 Drop off and block direct path to goal Slow down and dictate opponent 		
RECOVER WITH SPEED	 Get numbers back quickly and take defensive position Press from behind as quickly as possible 		
TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER	Create passing option(s): between the lines		
DENY FINISH FROM COUNTERATTACK	 Defend the goal and create conditions to engage Challenge to protect against a goal attempt 		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

When we lose the ball, we want to regain it early by reacting immediately with maximum intensity. When we recognize we are unable to pressure the ball, we recover quickly into a defending shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Press to regain or prevent progress of the ball	 Recognize situations when to press or hold and force wide (awareness) Win the ball when opportunity to regain (distance, numbers and levels of compactness) Nearest player(s): React immediately, reduce space with speed and intensity Apply (frontal/diagonal) pressure on the ball: deny switch - stop long ball - prevent forward pass Stay disciplined: no foul 	
APPLY IMMEDIATE PRESSURE ON THE BALL REACT QUICKLY TO WIN THE BALL BACK AND STOP OPPONENTS' FORWARD PLAY	Provide cover and balance: eliminate options	PROTECT THE NEAREST SPACE: ANTICIPATE SHORT PASSING • Teammates collectively reduce space and area around the ball • Mark outlet players - block passing lines - cover space • Push up the lines when opposition is forced backwards PROTECT THE SPACE IN BEHIND: ANTICIPATE THE LONG BALL • Central defenders anticipate the long ball when inefficient pressure: read pass and drop • Wide defenders attach to the backline • Adjust body position to anticipate opponent's movement or action	
DELAY THE COUNTERATTACK DROP AND NARROW, REDUCE SPEED OF OPPONENTS TO ALLOW PLAYERS TO	Drop off and block direct path to goal	 Drop-off and protect the center: Drop centrally, get narrow and defend in relation to goal Create compact block - numbers between ball and goal (to force play wide) Reduce the central space between the backline Identify and mark the most dangerous player 	
RECOVER	Slow down and dictate opponent	 Slow down the opponent when we are unable to pressure the player on the ball and in a disadvantage (ex. outnumbered) to allow players to return in the defensive block Dictate direction (force backwards or wide) and speed of play (reduce speed) Create equal numbers or overload (in area of the ball): eliminate passing options (2v1 -> 1-1) 	



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

When we lose the ball, we want to regain it early by reacting immediately with maximum intensity. When we recognize we are unable to pressure the ball, we recover quickly into a defending shape.

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Get numbers back quickly and take defensive position	 Sprint back to get behind the ball to support teammates. Attach to the backline and defend in relation to the goal. 	
RECOVER WITH SPEED SPRINT BACK TO GET BALANCED, ORGANIZED AND APPLY PRESSURE	Press from behind as quickly as possible	 Sprint back and put pressure on the opponent in possession: Prevent the opponent from playing forward or dribbling with the ball. Try to recover the ball (don't give up). 	
TAKE COUNTERMEASURES POSITION TO PREPARE THE COUNTERATTACK	Create passing option(s): between the lines	 Anticipate the moment when team wins the ball back: Stop defending Unmark from defender Position (diagonally) between the lines to set up a possible counter-attack 	
DENY FINISH FROM COUNTERATTACK DENY SCORING OPPORTUNITIY AND PREVENT SCORING	Defend the goal and create conditions to engage	 Be patient and don't commit too early (recognize distance from goal, wait for teammates) Isolate opponent on the ball when possible: 2v1 → 1-1 	
	Challenge to protect against a goal attempt	Challenge with strong determination: block shot to tackle - intercept to prevent assist -When we are organized and have a numerical advantage -When opponent is in shooting distance	

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

When we lose the ball, we want to regain it early by reacting immediately with maximum intensity.

When we recognize we are unable to pressure the ball, we recover quickly into a defending shape.

TEAM TACTICAL PRINCIPLES

PLAYER ACTIONS

FIELD	PHASE	OBJECTIVE	TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS
TILLU	FIIAGE	ODJECTIVE	MAIN PRINCIPLES	SUB PRINCIPLES	AGAINST THE BALL
	ITING BUILD UP	 Regain the ball Prevent the opponent from playing forward Deny penetration from the 	APPLY IMMEDIATE PRESSURE ON THE BALL		Intercepting
					Pressing
3 HALF				 Press to regain or prevent progress of the ball Provide cover and balance: eliminate options 	Challenging
ATTACING		dribble			Delaying
ATI	REVE	 Reducing time and space 			Blocking the shot
	<u> </u>				SPACIAL & POSITIONAL AWARENESS
	CHANGES & SCORING	 Prevent goal Deny a chance Regain the ball Prevent the opponent from playing forward Deny penetration from the 	DELAY THE COUNTERATTACK	 Drop off and block direct path to goal Slow down and dictate opponent 	Scanning
					Adapting body shape
DEFENDING HALF			RECOVER WITH SPEED	 Get numbers back quickly and take defensive position Press from behind as quickly as possible 	Covering
			TAKE COUNTERMEASURES	Create passing option(s): between the lines	 Covering
	IVING	dribble			
	DE	Reducing time and space	DENY THE FINISH	 Defend the goal and create conditions to engage Challenge to protect against a goal attempt U.S. Soccer Player 	• Marking • Development Framework Slide #147

PLAYER DEVELOPMENT FRAMEWORK





U13 - U14

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

GAME IDEA

up the field as possible through compactness and pressing.			
TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES		
CREATE DEFENDING SHAPE	Make team compact: vertical and horizontal - (Re-) Position to create a high front line - (Re-) Position to create a high defensive line		
	Create optimal defending distances between players		
	Move as a collective unit: make play predictable		
	Initiate pressure on the opponent with the ball		
BUILD PRESSURE ON THE BALL	Engage when chance of regaining the ball		
	Provide cover and balance: eliminate passing options		
	Prevent the switch: keep opponent on one side		
	Immediately (re-) apply pressure on the ball		
RECOVER WHEN PRESSURE IS BROKEN	Delay attack and regain defensive shape		
	Look to intercept pass or win second ball		
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): between the lines		
	Get narrow and close the center: denying the through ball		
	Marking and tracking opponent		
DENY THE FINISH	Deny the cross		
	Defending the cross: protect the width of the goal		
	Challenge to protect against goal attempt		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
CREATE DEFENDING SHAPE POSITION TO CREATE COMPACT TEAM ORGANIZATION AND REDUCE SPACE	 Make team compact: vertical and horizontal (Re-) Position to create a high front line (Re-) Position to create a high defensive line 	 Create a defensive block and reduce passing options for the opponent on the ball as high as possible Attacking players (re-)position to create a high line of confrontation Position to block passing lanes, make play predictable and build pressure Center backs and/or fullbacks take a high defending position to support compactness Reduce space between different lines of the team Manage offside: central defender closest to the ball creates the offside line (if in own half) High position of the goalkeeper to stay connected with the backline
	 Create optimal defending distances between players 	 Create relationships - connections between players through spacing and distances: Reduce options to penetrate with the ball Ensure cover Allow for interception

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
	Move as a collective unit: make play predictable	 Move relative to the position of the ball while maintaining optimal distances between players: Reduce time and space for the opponent on the ball Shift and slide: no crossover with nearest teammate Step: when the the ball is played backwards or when pressure on the ball Direct the player on the ball: Reduce the options for the opponent on the ball and force to one area: Block passing lanes Allow passes to pressing area
BUILD PRESSURE ON THE BALL CREATE CONDITIONS TO WIN THE BALL OR TO PREVENT FORWARD PLAY	 Initiate pressure on the opponent with the ball 	 Nearest player pressures the ball: Prevent opponent from playing forward Limit time on the ball Force opponent to look down Force to make mistake
	Engage when chance of regaining the ball	 Engage in the identified situations: Step out and intercept when possible: for example - slow pass, bad touch, 1v1: don't get eliminated by dribble, touch or pass
	Provide cover and balance: eliminate passing options	 Block immediate passing options when teammate puts pressure on the ball Cover by the closest player to prevent forward passes / progression: mark, front or track Weakside players move centrally Bring numbers to the area / outnumber the opponent/bring numbers around the ball
	Prevent the switch: keep opponent on one side	 Bring numbers around the ball Keep opponent locked and stop from getting out of the area



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

MAIN PRINCIPLES	MAIN PRINCIPLES SUB PRINCIPLES DEFINITION			
	Immediately (re-) apply pressure on the ball	 Re-apply pressure on opponent when line is broken: From behind: chase the player in possession and attempt to win the ball back without fouling In front: step up and press when cover is present Recover from switch of play: Strong shift of the team when opponent was able to switch the play 		
RECOVER WHEN PRESSURE IS BROKEN RE-CREATE CONDITIONS TO WIN THE BALL AND REGAIN COMPACTNESS	Delay attack and regain defending shape	 Slow down the opponent's attack: drop and narrow. Reduce speed of opponent to allow teammates to recover Recover with numbers between the ball and the goal outnumber opponent when possible get organized Track and/or mark the most dangerous players 		
	 Look to intercept pass or win second ball 	 When the line is broken by the long ball: defending players Drop and narrow together Compete for the second ball 		
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER POSITION TO PREPARE THE COUNTERATTACK	• Create passing option(s): between the lines	 Anticipate the moment when team wins the ball back and set for transition: Stop defending Unmark from defender Scan field and position (diagonally) between the lines to set up a possible counter-attack 		

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
	Get narrow and close the center: denying the through ball	 Always pressure the player on the ball: reduce time, space and options for the opponent on the ball Prevent opponent from passing and making runs to receive behind the defensive line Reduce space between teammates: narrow when closer to goal Get numbers in the central areas Always provide protection for center backs by fronting them drive opponent's offensive play towards wide areas
	Marking and tracking opponent	 Close marking of direct opponent in zone: split-vision: keep eye on ball and opponent Change marking: Scan your surroundings and communicate Stay in your defensive zone when the opponent changes position Pass on opponent to teammate or mark opponent coming from another zone Switch to player-marking: when necessary, switch from zonal marking to player marking
DENY THE FINISH PREVENT OPPONENT FROM SCORING AND CREATING SCORING OPPORTUNITIES	• Deny the cross	 Defend the cross with support from midfielder or winger Deny cross into space or player Center backs stay in central position
	Defending the cross: protect the width of the goal	 Get organized and increase the protection in front of the goal on the cross: Weakside fullback is connecting to the backline Occupy strategic zones Close marking of direct opponent: split-vision: keep eye on ball and opponent Challenge: be first on the ball Aggressiveness
	Challenge to protect against goal attempt	 Engage and commit when chance of attempt on goal Don't get eliminated by dribble Block shot Win the second ball Clearance

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

DEFINITION

	AGAINST THE BALL
INTERCEPTING	 Winning or deflecting the ball, if not stay in position Deflecting an opponent's pass away from the intended target Staying in possession of the ball after stealing it and continuing with an attacking action Playing in one touch to a teammate Intercept the ball as high as possible (high point) on a long (high) ball
PRESSING	 Running to the opponent who is about to receive the ball (approx. 2 yards distance) while the ball is moving (to reduce the space for the opponent or force error) Having fast approach but slow arrival Approach is forcing into desired area
CHALLENGING	 Taking good defensive posture (on toes, knees are bent, staggered stance,) that allows to start the 1v1 in favorable conditions Always look at the ball Stay on your feet Retaining possession of the ball after winning the duel If you are eliminated, don't give up, challenge again immediately
DELAYING	 Slowing down, reducing speed from the opponent's action Driving the player on the ball to the outside (away from goal)

• Getting in between the ball and the defending goal to redirect the ball away from goal

BLOCK THE SHOT

PLAYER ACTION



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION DEFINITION				
	SPACIAL & POSITIONAL AWARENESS			
SCANNING	• Searching for the ball, nearest teammates and nearest opponents in relationship to the goal we are protecting			
ADAPTING BODY SHAPE • Adjusting shoulders and hips to be 45-90 degrees towards the defending goal				
COVERING	 Positioning at the appropriate distance from the challenging teammate, allowing to quickly put pressure again if needed Preventing the opponent behind your back (between the lines) from being an option 			
MARKING	 Preventing direct opponent from receiving the ball in favorable circumstances by positioning next to the opponent (proactive stance) Trying to look at both the ball and direct opponent Marking closer when closer to goal 			

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

	TEAM TACTICAL PRINCIPLES PLAYER ACTIONS				
FIELD	PHASE	OBJECTIVE	MAIN PRINCIPLES	SUB PRINCIPLES SUB PRINCIPLES	AGAINST THE BALL
		 Regain the ball Prevent the opponent from 	CREATE DEFENDING SHAPE		Intercepting
	S			Make team compact: vertical and horizontal	 Pressing
HALF	BUILD	playing forward		Position to create a high front linePosition to create high defensive line	Challenging
ATTACING HALF	JING	 Deny penetration from the dribble 		Create optimal defending distances between players	• Delaying
ATT	EVEN	 Reducing time and space 			Block the shot
	E E			Move as a collective unit: make play predictable	SPACIAL & POSITIONAL AWARENESS
	BUILD PRESSURE ON THE BALL Provide cover and balance: eliminate passing options Prevent the switch: keep opponent on one side Prevent goal Deny a chance Regain the ball Prevent the opponent from playing forward Deny penetration from the dribble Reducing time and space Prevent goal Get narrow and close the center: denying the through ball Initiate pressure on the opponent with the ball Engage when chance of regaining the ball Provide cover and balance: eliminate passing options Prevent the switch: keep opponent on one side Immediately (re-) apply pressure on the ball Delay attack and regain defensive shape Look to intercept pass or win second ball TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER Get narrow and close the center: denying the through ball	BUILD PRESSURE ON THE BALL	Engage when chance of regaining the ball	• Scanning	
		Deny a chanceRegain the ball			Adapting body shape
DEFENDING HALF			RECOVER WHEN PRESSURE IS BROKEN	Delay attack and regain defensive shape	Covering
				Create passing option(s): between the lines	
		• Marking			



PLAYER DEVELOPMENT FRAMEWORK





U13 - U14

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING TRANSITION

GAME IDEA

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals.

When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES		
PLAY FORWARD QUICKLY	First action forwardContinue to play forward		
SECURE THE BALL	 Play out of pressure Keep the ball and initiate build up 		
JOIN THE ATTACK WITH SPEED	 Provide support in front of the ball Provide support behind the ball 		
TAKE COUNTERMEASURES : ANTICIPATE THE COUNTER	Push up the defensive line with speed: stay connected and compact		
FINISH THE COUNTERATTACK AS FAST AS POSSIBLE	 Create and exploit space for self or teammate Attack space or engage opponent Recognize player in a better position to score Finish: use limited touches 		

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals. When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	First action forward	 Start attacking transition immediately with forward action: Pass forward into open space or feet to (highest) transition player (vertical / diagonal) Touch forward and run or dribble aggressively at maximum speed when space GK distribution: throw/volley into space or feet 	
PLAY FORWARD QUICKLY PLAY FORWARD WITH AS FEW PASSES AS POSSIBLE	Continue to play forward	 Continue to progress the ball forward at speed to prevent the opponent from returning into defensive shape: dribble or pass Play with limited touches to increase the speed of the transition: Direct: open body shape to receive the ball facing forward or turn when time on the ball Indirect: lay-off / playing backwards to supporting teammate (3rd man running) Stay central if possible Take advantage of space behind the opponent's backline - pass behind 	
SECURE THE BALL	Play out of pressure	 Shield the ball when pressure from opponent Move the ball out of the zone when possession is regained to escape counter press Play sideways or backwards when unable to dribble or pass forward (or draw foul) 	
ESCAPE COUNTERPRESS FROM CLOSEST OPPONENT(S)	Keep the ball: initiate build up	 Keep possession when opponent is balanced and organized Recognize risk vs reward: priority is to secure possession Move into attacking shape 	
JOIN THE ATTACK WITH SPEED	Provide support in front of the ball	 Sprint forward and commit numbers into the attacking half Get players in front of the ball as quickly as possible to attack the backline of the opponent Provide a passing option: make a run in behind 	
SPRINT FORWARD TO ATTACK OR SUPPORT	Provide support behind the ball	 Position to enable the attack to continue by creating passing options behind the ball Recycle the attack when unable to continue the counter 	

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals. When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER POSITION TO PROTEXT AGAINST COUNTERATTACK	Push up the defensive line with speed: stay connected and compact	 Provide balance (numbers) Close space in between lines that the opponent could exploit Create as high a line as possible 	
	Create and exploit space for self or teammate	 Separate from opponent and receive between the lines Exploit space behind opponent backline: make a run to receive in behind Make a run to free up space for teammate to receive 	
FINISH THE COUNTERATTACK AS FAST AS POSSIBLE CREATE SCORING OPPORTUNITY AND SCORE	Attack space or engage opponent	 Dribble at speed into open space: Invite pressure to create (more) space for teammate(s) Dribble at speed to isolate defender: Attract to free up teammate (2v1)Eliminate defender or create separation and shoot (1v1) 	
	Recognize player in a better position to score	 Keep composure (decision at full speed) Recognize the right moment to pass to a teammate in a better position to score or assist We attack/occupy different areas in the box 	
	Finish: use limited touches	Select the best surface and shoot on goal with a minimal touches.	

PROGRESSION PHASE I

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

TEAM TACTICAL PRINCIPLES

SUB PRINCIPLES

PLAYER ACTIONS

WITH THE BALL

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals. When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

MAIN PRINCIPLES

PHASE

FIELD

OBJECTIVE

ш			PLAY FORWARD QUICKLY	 First action forward Continue to play forward 	• Controlling
IG HAL	IG UP	 Advance the ball 			Protecting
DEFENDING HALF	BUILDIN	Keep the ball		Play out of pressure	• Driving
		SECURE THE BALL • Keep the ball and initiate build up	• Dribbling		
					• Passing
		 Score goal Create chance Advance the ball Keep the ball 	JOIN THE ATTACK WITH SPEED	 Provide support in front of the ball Provide support behind the ball 	• Shooting
					SPACIAL & POSITIONAL AWARENESS
KING HALF	G & SCORING		TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER	Push up the defensive line with speed: stay connected and compact	• Scanning
ATTACKING	EATIN			 Create and exploit space for self or teammate Attack space or engage the opponent Recognize player in better position to score Finish: use limited touches U.S. Soccer Player 	
	CR				Supporting
			FINISH THE COUNTERATTACK		 Adapting body shape Development Framework Slide #159



U.S. SOCCER FEDERATION

PLAYER DEVELOPMENT FRAMEWORK 11V11 U15 - U16 LEARNING PLAN





PLAYER-CENTERED: THE PLAYER

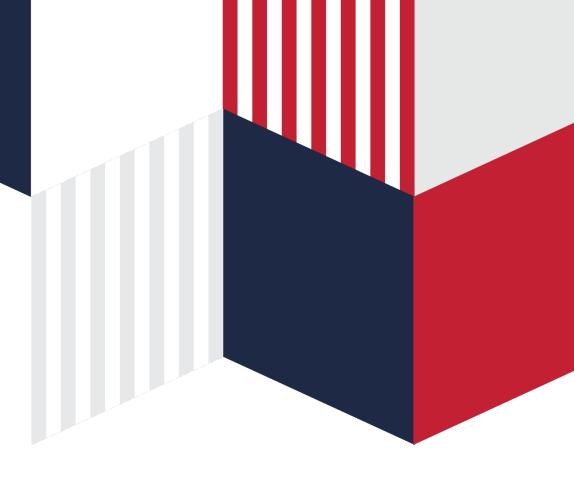




U15 - U16

SOCIAL

- Are more comfortable navigating within their social setting (school) while still learning to adapt and conform to rules of the peer group
- Develop a stronger sense of self and rely less on the opinions of others (older teens resist peer pressure better than younger teens)
- Although still strongly influenced by peers they continue to be more assertive and separate themselves from parents/guardians/authority figures. They start to form their own opinion on important topics
- May struggle with authority figures and boundaries than have been set by adults. Parents are often viewed as interfering with a teen's independence.
- Compare/measure self to others and might be pre-occupied with personal appearance
- Develop individual relationships and can exhibit more interest in intimacy/romantic relationships
- Proving oneself is an enormous motivation for players at this age (especially males). same in U17
- May show a fanatical attitude that often creates conflict with teammates and opponents (especially males) same in U17





PLAYER-CENTERED: THE PLAYER





U15 - U16

EMOTIONAL

- Still have strong emotions and quick mood swings but are better equipped to recognize and control them
- Begin to question who they are and what they should do with their lives. Frequently ask the question "Why?" and this will challenge self-regulation skills
- Can handle constructive/unsolicited feedback
- Can develop emotional skills to resist social pressure, however their emotions may be susceptible to reactions/interactions made in the digital world/social media
- Start to develop empathy. Are more open to the fact that others can also have their own intentions and emotions, however, they cannot always interpret them correctly
- Emotional value of contact with peers increases and they may become emotionally attached to a romantic interest
- Extremely sensitive for rewards and can be focused on new sensations (leads to risky behavior)
- May have emotional side effects brought on by puberty including emotional fragility, insensitivity, unreasonable behavior and bad moods occur in both males and females





PLAYER-CENTERED: THE PLAYER

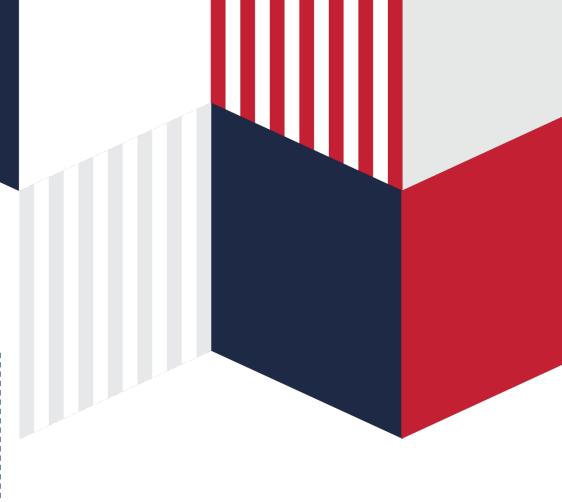




U15 - U16

COGNITIVE

- Pre-frontal cortex continues to develop executive functioning:
 - Develop coordination of attention with memory and the control of behavioral responses and abstract thought
 - Develop deeper moral reasoning and think about the meaning of life
 - Still a little bit self-centered because they have not yet fully learned to correctly assess the intentions of others
 - May hold a belief that their experiences are unique and different from those of everyone else
- Have a greater capacity for setting goals than previous stages. Become better at everyday planning and decision making, especially concerning practice and competition
- They are learning to deal with abstract tasks like anticipating long-term events/decisions and judging potential consequences
- Lack ability to fully make complex decisions with several alternatives which can lead to making more impulsive and dangerous decisions than adults
- Evolving hormone systems (including stress hormones) can have a major effect on the brain and behavior
- Dealing with more factors that can affect concentration such as spectators, opponent interactions, and pressure to perform on demand. Negative self-talk can disrupt concentration





PLAYER-CENTERED: THE PLAYER





U15 - U16

PHYSICAL

- Continue to experience effects of rapid growth, increases in height and weight, as well as increases in muscle mass and body fat
- Essential to monitor body alignment (i.e., ankles, knees, hips, shoulders, and vertebrae), muscle balance (triceps and biceps, quadriceps and hamstrings), and flexibility
- May have increased hormone levels as their bodies are now naturally producing testosterone & estrogen
- -These hormones impact training responses in physical qualities, such as strength, power, speed and endurance
- With these changes in the body the female movement competencies change and can lead to injury (especially in the knee, hip and ankle joints)
- Height increases continue in males (beginning to reach their peak in physical growth), whereas females are usually finished growing and may add some weight
- As muscle mass increases in males, so does body satisfaction. However, many teenage girls become dissatisfied with their bodies and weight due to the increase in body fat. Some teens may even resort to eating disorders to feel better about their bodies







PLAYER DEVELOPMENT FRAMEWORK





U15 - U16

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

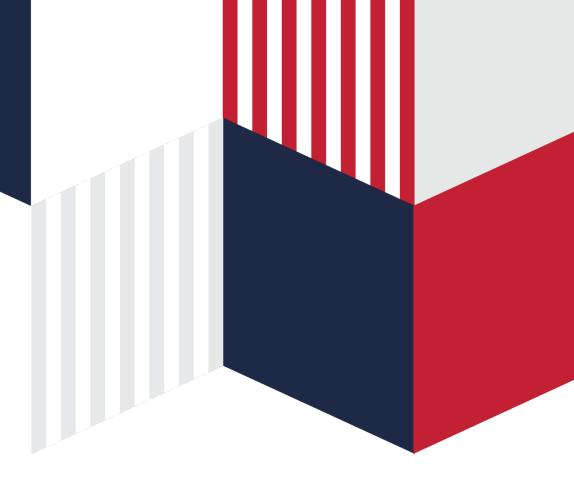
Soccer Development

GOALS

- Players develop scanning skills (ME AND MY SCANNING SKILLS)
- Players develop fundamental movement skills (ME AND MY MOVEMENT SKILLS)
- Players continue to develop fundamental soccer skills with and without the ball under a high level of pressure (ME AND THE BALL)
- Players develop high structured team play based on a style of play (ME AND MY TEAMMATES)

Learning objectives

- To promote injury prevention methods and techniques
- To continue to develop reaction speed and acceleration speed: focus on acceleration and deceleration
- To continue to develop more complex movement skills with an emphasis on multi-lateral development: maintain and enhance flexibility, strength, power, agility and mobility
- To make aerobic training a priority after the onset of the growth spurt
- To continue to promote skill acquisition application of technique within a context including perception, decision-making, execution, and reflection
- To apply more complex team tactical principles in attacking, defending and transition moments: utilize a Style of Play as a structure for decision-making
 - -develop a system of play within the formation (for both attacking and defending)
 - -continue to develop coordinated movements with groups of teammates: increased spatial awareness and interchange of roles during play
 - -to introduce the positional profile:
 - -place more focus on the individual responsibilities within a position
- To develop player ownership, independence, and planning:
 - -include players in the planning process
- -player to player coaching and motivation (using verbal and non-verbal communication)
- To develop self-efficacy, self-reflection and self-regulation skills
- To develop teamwork: group goal setting and mutual support





THE GAME MOMENTS





PLAYER DEVELOPMENT FRAMEWORK





U15 - U16

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING		
GAME IDEA		
When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to		
create chances	and score goals.	
TEAM TACTICAL PRINCIPLES		
MAIN PRINCIPLES	SUB PRINCIPLES One of the contract of the circle to wind the closest learning to the circle to the	
CREATE ATTACKING TEAM SHAPE	Create appropriate height, width, depth	
	Create optimal attacking distances between players	
	Provide vertical or diagonal passing options	
	Overload centrally or wide	
PROVIDE OPTIONS TO PLAY FORWARD	Move or lose opponent when marked	
	Make runs behind the defensive line	
	Give immediate support to teammate under pressure	
	Drive with the ball to exploit space	
	Engage opponent: create 1v1 or 2v1	
BREAK LINES TO ADVANCE ATTACK	Find a free player between or behind the lines	
	Switch play: pass the ball to opponent's weak zone	
TAVE COUNTEDME A CUDEC. A NITICIDATE ODDONENT COUNTED	Push up the defensive line with speed: stay connected and compact	
TAKE COUNTERMEASURES: ANTICIPATE OPPONENT COUNTER	Create high defensive shape behind the ball	
	Separate: time run or quick movement to unmark	
	Final pass: through ball or combination play	
FINIOU TUE ATTACK AC FACT AC DOCCIDI E	Numbers in the box: fill zones in front of goal	
FINISH THE ATTACK AS FAST AS POSSIBLE	Cross: into space or player	
	Take on 1v1 to create or score	
	Finish: use limited touches	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
CREATE ATTACKING SHAPE POSITION TO STRETCH OPPONENT AND CREATE SPACE	• Create appropriate height, width, depth	 Attacking players position as high as possible: Pin or move the opponent's back line to stretch the opponent's team in length. Lower the level of vertical compactness of opponent:	
	Create optimal attacking distances between players	 Spread out with optimal passing distance between players. Create relationships - connections between players. Exploit space in opponent's defending team shape. 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Provide vertical or diagonal passing options	 Exploit the space in and around the opponent's defensive block and create a positional advantage: Avoid two players in a direct line. Move and provide a good supporting angle: receive facing forward to play forward when possible. Stay away from the ball when player on the ball has time and space to play forward. Triangulate: we position to provide the player on the ball with at least two forward (diagonal/vertical) passing options on different levels of height and width. Rotate: interchange position to create a dynamic advantage. 	
	Create overload centrally or wide	 Create a numerical advantage in a specific area of the field: Position to outnumber opponent in the area around the ball or area away from the ball Allow more players to attack - penetrations of midfielders or defenders Drop midfielders or attackers 	
PROVIDE OPTIONS TO PLAY FORWARD (RE-)POSITION TO CREATE ADVANTAGE AND RECEIVE THE BALL	Move or lose opponent when marked	 If marked move to open space or move to open the space: Lose opponent to receive the ball Distance from defender in space (get unmarked)/ move between the lines Move opponent to receive the ball Draw opponent out of defending position to create space for self to receive (requires explosive change of direction) Move to create space and passing options for teammate to receive Draw opponent out of defending position to create space for teammate to exploit and receive ball 	
	Make runs behind the defensive line	 Make run when player on the ball is facing forward and has no pressure or has pressure but can play forward Use different runs and time run to avoid offside (straight run, curved run,) Receive the ball facing forward 	
	Give immediate support to teammate under pressure	 Recognize the player on the ball is under pressure and has no immediate options: Above the ball: move towards the ball to create a passing option Behind the ball: adjust position to create passing option 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Drive with the ball to exploit space	 Recognize and exploit space. Accelerate play through dribble: individually progress the ball into space with change of tempo. Attract opponent (draw attention). 	
BREAK LINES TO ADVANCE ATTACK PROGRESS THE BALL FORWARD AND ELIMINATE OPPONENT(S)	• Engage opponent: create 1v1 or 2v1	 Dribble and look for 1v1 or 2v1: Engage to isolate opponent: Eliminate through dribble: take opponent on in 1v1 Eliminate through pass or give and go Move or hold the ball to attract opponent: Move the opponent, invite pressure to create space for teammate. 	
	Find a free player between or behind the lines	 Pass quickly, accurately and with appropriate pace to a free player. Skip a line: recognize opportunity & take risk: look furthest first, look nearest second. Pass dictates the action: pass with intent. 	
	Switch play: pass the ball to opponents' weak zone	 Draw opponent to one side and find space on the opposite side: Direct change of point: long pass Indirect change of point: short pass 	
TAKE COUNTERMEASURES: ANTICIPATE OPPONENT COUNTER	 Push up the defensive line with speed: stay connected and compact 	 Provide balance (numbers). We all move with the same speed and lose space in between lines that the opponent could exploit. Create as high a line as possible. GK take high position: stay connected with the backline. GK anticipate long pass from opponent and adjust quickly. 	
POSITION TO PROTECT AGAINST COUNTERATTACK	Create high defensive shape behind the ball	 Defensive positioning by the players who are no longer directly involved in moving the ball forward. Anticipate losing the ball and occupy positions to defend the opponent's counterattack. -Defend the center of the field: block passing lanes -Lock down the opponent's outlet(s): mark transition players 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Separate: time run or quick movement to unmark	 Move into a position in and around the box to score or assist: -Forward run behind the opponent's back line from a high position (attacking position) -Forward run behind the opponent's back line from a deeper position (midfield position) -Move out of sight to receive Counter movement: opposite movement between two players Quick movement from opponent to create space 	
FINISH THE ATTACK	Final pass: through ball or combination play	 Disguised pass to manipulate opponent Pass quickly, accurately and with appropriate pace: -through ball or chip ball to player who runs in behind -pass to unmarked player in or around the box Quick combination play between 2 or more players to find a teammate in a goalscoring position Recognize the player in the better position. 	
CREATE SCORING OPPORTUNITY AND SCORE	Numbers in the box: fill zones in front of goal	 Efficient occupation of zones in the box on cross: near post, back post, penalty spot, edge of box -Time your run in the box. -Get unmarked or in front of opponent. - Attack the ball. 	
	Cross: into space or player	 Time the cross in front or behind the backline. Recognize space (positioning of goalkeeper and defenders) -recognize the positions and runs of teammates in penalty box 	
	Take on 1v1 to create or score	Eliminate opponent through dribble to create goalscoring opportunity	
	Finish: use limited touches	 Shoot from (short/long) distance. Finish off the cross: choose your final touch. React quickly on rebounds. 	

PLAYER DEVELOPMENT FRAMEWORK



Adapting body shape





U15 - U16

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

A TT A OLUMO
ATTACKING
WITH THE BALL
. & POSITIONAL AWARENESS

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution. **PLAYER ACTION DEFINITION** WITH THE BALL Receiving and preparing the ball from short passes (distance of 5 to 20 yards) Receiving and preparing the ball in such a way that you can immediately go to goal Receiving and preparing the ball in such a way that it stays as close to you as possible Receiving by moving towards the ball when opponent is close by (attacking the ball) Receiving and preparing the ball from a long pass in the air Receiving and preparing the ball on the bounce Receiving and preparing the ball on the turn towards the opponent's goal as quickly as possible CONTROLLING Receiving and playing in 1 touch if you can pass accurately Avoiding looking at the ball when receiving and preparing the ball Scanning for a free teammate after performing the control Scanning for a free teammate before or while receiving and preparing the ball Avoiding a long ball from bouncing - receiving before the bounce Receiving and playing a long ball in 1 touch if you can pass accurately

Shielding and maintaining possession of the ball, by placing most of the body between the ball and opponent, keeping the ball on the furthest foot away from the defender while looking for teammates Turning away from and out of reach of your opponent

Running with the ball, keeping the ball as close as possible to the body
Avoiding looking at the ball while driving the ball
Keeping your body between the ball and the approaching opponent while driving the ball
Running as fast as possible with the ball, picking up speed to gain as much time and territory as possible
Creating space in advance (before controlling) in which you want to drive the ball

PROTECTING

DRIVING

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution. **PLAYER ACTION DEFINITION**

WITH THE BALL Taking on the opponent • Reading the body shape of the opponent and engaging on the most obvious/weak side Accelerating when eliminating the opponent Avoiding looking at the ball while dribbling **DRIBBLING** Keeping your body between the ball and the opponent while dribbling Holding off the opponent and creating distance from the opponent • Dribbling through a change of direction at the right time, or through a change of speed or through a feint Dribbling when you can cause direct danger on target • Playing the ball intentionally with different surfaces to a free teammate, into feet or space, within a distance of 5 to 20 yards • Playing the ball to the foot so that the player receiving the ball can continue to play forward

> • Trying to take out an opponent with a quick wall pass (give and go) in a small space Making a long pass in the air • Playing a long ball in space so a teammate can receive the ball while running • Avoiding passing to a player surrounded by opponents who can be immediately put under pressure • Playing the cross at the right time and with the right ball speed outside the action area of the goalkeeper and the defender

 Disguising the pass • Striking the ball intentionally with different surfaces from short and medium range (1-10 yards; 11-20 yards) on the goal (finishing) • Looking at the position of the goalkeeper before shooting at goal, and selecting a target

• Making a leading pass in front of your teammate, making sure that the teammate can take the ball without having to slow down

• Aiming for the far side if you shoot from an angle and the goalkeeper is protecting near post Finishing in 1 time/touch when closely marked

Finishing on the volley / bounce

Looking at the player you are passing to when passing

Following the ball after the shot

• Dribbling at the goalkeeper when he/she comes out at full speed or when he or she protects the goal well and scoring from the shot becomes difficult

U.S. Soccer Player Development Framework Slide #181

 Chipping the goalkeeper Disguising the finish

PASSING

SHOOTING

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When we have the ball, we want to play forward through individual actions and short combinations, to play in the attacking half in order to create chances and score goals.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution. **PLAYER ACTION DEFINITION SPACIAL & POSITIONAL AWARENESS** • Searching for the ball, teammates and the goal: -Scanning for a free teammate after performing the control -Scanning for a free teammate before or while receiving and preparing the ball (passing) **SCANNING** -Scanning and avoiding looking at the ball while dribbling -Scanning and looking at the position of the goalkeeper before shooting at goal, and selecting a target (shooting) Looking at the player in possession of the ball • Finding open space for self and indicating this, verbally or non-verbally, to the player in possession of the ball Repositioning after giving a pass (ex. give and go) Assessing teammates' movements and moving off each other **SUPPORTING (POSITIONING)** • Unmarking and running behind opponent when a teammate on the ball is looking for options Looking to get out of sight from the defender's vision • Losing direct opponent by switching positions with a teammate • Anticipating as the third player who will get the ball after a pass between two teammates

• Adjusting shoulders and hips to be 45 - 90 degrees towards the attacking goal.

• While approaching, have an optimal overview of the game situation.

ADAPTING BODY SHAPE

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

			AI	IAGNING	
	Whe	n we have the ball, we wa	nt to play forward through individual actions and	short combinations, to play in the attacking half in order to c	reate chances and score goals.
CIEL D			TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS
FIELD	PHASE	OBJECTIVE	MAIN PRINCIPLES	SUB PRINCIPLES	WITH THE BALL
			CREATE ATTACKING SHAPE	 Create appropriate height, width, depth Create optimal attacking distances between players 	Controlling
\LF	Д.				Protecting
NG H/	NG UP	 Advance the ball 			Driving
DEFENDING HALF	BUILDI	Keep the ball	PROVIDE OPTIONS TO PLAY FORWARD • Create overload centrally • Move or lose opponent when the definition of the definiti	 Provide vertical or diagonal passing options Create overload centrally or wide Move or lose opponent when marked Make runs behind the defensive line Give immediate support to teammate under pressure 	• Dribbling
					• Passing
					- Shooting
			BREAK LINES TO ADVANCE ATTACK	 Drive with the ball to exploit space Engage opponent: create 1v1 or 2v1 Find a free player between or behind the lines Switch play: pass the ball to the opponent's weak zone 	SPACIAL & POSITIONAL AWARENESS
ATTACKING HALF	• Score goal • Create chance • Advance the ball • Score goal • Create chance • Advance the ball	 Push up the defensive line with speed: stay connected and compact Create high defensive shape behind the ball 	• Scanning		
	CREATI	• Keep the ball FINISH THE	p the ball	 Separate: time run or quick movement to unmark Final pass: through ball or combination play 	Supporting
			FINISH THE ATTACK	 Numbers in the box: fill in zones in front of goal Cross into space or player Take on 1v1 to create or score Finish: use limited touches U.S. Soccer Player 	 Adapting body shape Development Framework Slide #183



PLAYER DEVELOPMENT FRAMEWORK





U15 - U16

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

GAME IDEA

TEAM TACTICAL PRINCIPLES		
MAIN PRINCIPLES	SUB PRINCIPLES	
APPLY IMMEDIATE PRESSURE ON THE BALL	 Press to regain or prevent progress of the ball Provide cover and balance: eliminate options 	
DELAY THE COUNTERACTTACK	 Drop off and block direct path to goal Slow down and dictate opponent 	
RECOVER WITH SPEED	 Get numbers back quickly and take defensive position Press from behind as quickly as possible Stay connected: look to win the second ball 	
TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER	 Create passing option(s): between the lines Create passing option(s): look to run in behind 	
DENY FINISH FROM COUNTERATTACK	 Defend the goal and create conditions to engage Challenge to protect against a goal attempt 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Press to regain or prevent progress of the ball	 Recognize situations when to press or hold and force wide (awareness). Win the ball when opportunity to regain (distance, numbers and levels of compactness) Nearest player(s): React immediately, reduce space with speed and intensity Apply (frontal/diagonal) pressure on the ball: deny switch - stop long ball - prevent forward pass Stay disciplined: no foul 	
APPLY IMMEDIATE PRESSURE ON THE BALL REACT QUICKLY TO WIN THE BALL BACK AND STOP OPPONENTS' FORWARD PLAY	Provide cover and balance: eliminate options	PROTECT THE NEAREST SPACE: ANTICIPATE SHORT PASSING • Teammates collectively reduce space and area around the ball • Mark outlet players - block passing lines - cover space • Push up the lines when opposition is forced backwards. PROTECT THE SPACE IN BEHIND: ANTICIPATE THE LONG BALL • Central defenders anticipate the long ball when inefficient pressure: read pass and drop • Wide defenders attach to the backline • Adjust body position to anticipate opponent's movement or action.	
DELAY THE COUNTERATTACK DROP AND NARROW, REDUCE SPEED OF OPPONENTS TO ALLOW PLAYERS TO	Drop off and block direct path to goal	 Drop-off and protect the center: -Drop centrally, get narrow and defend in relation to goal -Create compact block - numbers between ball and goal (to force play wide) Reduce the central space between the backline. Identify and mark the most dangerous player. 	
RECOVER	Slow down and dictate opponent	 Slow down the opponent when we are unable to pressure the player on the ball and in a disadvantage (ex. outnumbered) to allow players to return in the defensive block. Dictate direction (force backwards or wide) and speed of play (reduce speed). Create equal numbers or overload (in area of the ball): eliminate passing options (2v1 → 1-1). 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Get numbers back quickly and take defensive position	 Sprint back to get behind the ball to support teammates. Attach to the backline and defend in relation to the goal. 	
RECOVER WITH SPEED SPRINT BACK TO GET BALANCED, ORGANIZED AND APPLY PRESSURE	Press from behind as quickly as possible	 Sprint back and put pressure on the opponent in possession: Prevent the opponent from playing forward or dribbling with the ball Try to recover the ball (don't give up) 	
	Stay connected: look to win the second ball	 Recover quickly to defend the long ball (create numbers around the ball). Position or mark to prevent the opponent from playing forward after lay-off. Pressure to regain the ball. 	
TAKE COUNTERMEASURES POSITION TO PREPARE THE COUNTERATTACK	Create passing option(s): between the lines	 Anticipate the moment when team wins the ball back: Stop defending Unmark from defender Position (diagonally) between the lines to set up a possible counter-attack 	
	Create passing option(s): look to run in behind	 Anticipate the moment when team wins the ball back . Stop defending and position to create the opportunity to make a run in behind the defensive line. 	
DENY FINISH FROM COUNTERATTACK DENY SCORING OPPORTUNITIY AND PREVENT SCORING	Defend the goal and create conditions to engage	 Be patient and don't commit too early (recognize distance from goal, wait for teammates). Isolate opponent on the ball when possible: 2v1 → 1-1 	
	Challenge to protect against a goal attempt	 Challenge with strong determination: block shot to tackle - intercept to prevent assist -When we are organized and have a numerical advantage -When opponent is in shooting distance 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

FIELD	PHASE	OBJECTIVE	TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS	
TILLU	FIIAGL	ODULUTIVL	MAIN PRINCIPLES	SUB PRINCIPLES	AGAINST THE BALL	
		 Regain the ball Prevent the opponent from playing forward Deny penetration from the dribble 			Intercepting	
	O UP			 Press to regain or prevent progress of the ball Provide cover and balance: eliminate options 	Pressing	
HALF			APPLY IMMEDIATE PRESSURE ON THE BALL		Challenging	
ATTACING HALF	TING				Delaying	
ATI	REVEN	 Reducing time and space 			Block the shot	
	<u>C</u>				SPACIAL & POSITIONAL AWARENESS	
			DELAY THE COUNTERATTACK	 Drop off and block direct path to goal Slow down and dictate opponent 	Scanning	
DEFENDING HALF		 Prevent goal Deny a chance Regain the ball Prevent the opponent from playing forward Deny penetration from the 			Adapting body shape	
	S & SCORING		RECOVER WITH SPEED	 Get numbers back quickly and take defensive position Press from behind as quickly as possible Stay connected: look to win the second ball 	Covering	
	JG CHANGE		TAKE COUNTERMEASURES	 Create passing option(s): between the lines Create passing option(s): look to run in behind 	• Covering	
	>	dribbleReducing time and space				
				DENY THE FINISH	 Defend the goal and create conditions to engage Challenge to protect against a goal attempt 	 Marking
				U.S. Soccer Player	Development Framework Slide #187	

PLAYER DEVELOPMENT FRAMEWORK





U15 - U16

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

GAME IDEA

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

up the field as possible through compactness and pressing.		
TEAM TACTICAL PRINCIPLES		
MAIN PRINCIPLES	SUB PRINCIPLES	
CREATE DEFENDING SHAPE	Make team compact: vertical and horizontal - (Re-) Position to create a high front line - (Re-) Position to create a high defensive line	
	Create optimal defending distances between players	
	Move as a collective unit: make play predictable	
	Initiate pressure on the opponent with the ball	
BUILD PRESSURE ON THE BALL	Engage when chance of regaining the ball	
BUILD PRESSURE ON THE BALL	Provide cover and balance: eliminate passing options	
	Prevent the switch: keep opponent on one side	
	Protect space in behind: anticipate long ball	
	Immediately (re-) apply pressure on the ball	
RECOVER WHEN PRESSURE IS BROKEN	Delay attack and regain defensive shape	
	Look to intercept pass or win second ball	
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): between the lines	
TARE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): look to run in behind	
	Get narrow and close the center: denying the through ball	
	Marking and tracking opponent	
DENY THE FINISH	Deny the cross	
	Defending the cross: protect the width of the goal	
	Challenge to protect against goal attempt	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

TEAM TACTICAL PRINCIPLES				
MAIN PRINCIPLES				
CREATE DEFENDING SHAPE POSITION TO CREATE COMPACT TEAM ORGANIZATION AND REDUCE SPACE	Make team compact: vertical and horizontal - (Re-) Position to create a high front line - (Re-) Position to create a high defensive line	 Create a defensive block and reduce passing options for the opponent on the ball as high as possible Attacking players (re-)position to create a high line of confrontation Position to block passing lanes, make play predictable and build pressure Center backs and/or fullbacks take a high defending position to support compactness Reduce space between different lines of the team Manage offside: central defender closest to the ball creates the offside line (if in own half) High position of the goalkeeper to stay connected with the backline		
	Create optimal defending distances between players	 Create relationships - connections between players through spacing and distances: Reduce options to penetrate with the ball Ensure cover Allow for interception 		

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
	Move as a collective unit: make play predictable	 Move relative to the position of the ball while maintaining optimal distances between players: Reduce time and space for the opponent on the ball Shift and slide: no crossover with nearest teammate Step: when the the ball is played backwards or when pressure on the ball Direct the player on the ball: Reduce the options for the opponent on the ball and force to one area: Block passing lanes Allow passes to pressing area
BUILD PRESSURE ON THE BALL	• Initiate pressure on the opponent with the ball	Nearest player pressures the ball: - Prevent opponent from playing forward - Limit time on the ball - Force opponent to look down - Force to make mistake
CREATE CONDITIONS TO WIN THE BALL OR TO PREVENT FORWARD PLAY	Engage when chance of regaining the ball	 Engage in the identified situations: Step out and intercept when possible: for example - slow pass, bad touch, 1v1: don't get eliminated by dribble, touch or pass
	Provide cover and balance: eliminate passing options	 Block immediate passing options when teammate puts pressure on the ball Cover by the closest player to prevent forward passes / progression: mark, front or track Weakside players move centrally Bring numbers to the area / outnumber the opponent/bring numbers around the ball
	Prevent the switch: keep opponent on one side	 Bring numbers around the ball Keep opponent locked and stop from getting out of the area
	Protect space in behind: anticipate long ball	 Anticipate the long ball behind the defensive line in case of inefficient pressure Adjust body shape Hold the line when pressure on the ball Drop when no pressure on the ball

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	• Immediately (re-) apply pressure on the ball	 Re-apply pressure on opponent when line is broken: From behind: chase the player in possession and attempt to win the ball back without fouling In front: step up and press when cover is present Recover from switch of play: Strong shift of the team when opponent was able to switch the play 	
RECOVER WHEN PRESSURE IS BROKEN RE-CREATE CONDITIONS TO WIN THE BALL AND REGAIN COMPACTNESS	Delay attack and regain defensive shape	 Slow down the opponent's attack: drop and narrow. Reduce speed of opponent to allow teammates to recover. Recover with numbers between the ball and the goal. outnumber opponent when possible get organized Track and/or mark the most dangerous players. 	
	Look to intercept pass or win second ball	 When the line is broken by the long ball: defending players Drop and narrow together Compete for the second ball 	
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): between the lines	 Anticipate the moment when team wins the ball back and set for transition: Stop defending Unmark from defender Scan field and position (diagonally) between the lines to set up a possible counter-attack 	
POSITION TO PREPARE THE COUNTERATTACK	Create passing option(s): look to run in behind	 Anticipate the moment when team wins the ball back. Stop defending and position to create the opportunity to make a run in behind the defensive line. 	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
DENY THE FINISH PREVENT OPPONENT FROM SCORING AND CREATING SCORING OPPORTUNITIES	Get narrow and close the center: denying the through ball	 Always pressure the player on the ball: reduce time, space and options for the opponent on the ball Prevent opponent from passing and making runs to receive behind the defensive line Reduce space between teammates: narrow when closer to goal Get numbers in the central areas Always provide protection for center backs by fronting them Drive opponent's offensive play towards wide areas
	Marking and tracking opponent	 Close marking of direct opponent in zone: Split-vision: keep eye on ball and opponent Change marking: Scan your surroundings and communicate Stay in your defensive zone when the opponent changes position Pass on opponent to teammate or mark opponent coming from another zone Switch to player-marking: when necessary, switch from zonal marking to player marking
	Deny the cross	 Defend the cross with support from midfielder or winger. -Deny cross into space or player. -Center backs stay in central position.
	Defending the cross: protect the width of the goal	 Get organized and increase the protection in front of the goal on the cross: -Weakside fullback is connecting to the backline -Occupy strategic zones Close marking of direct opponent: -Split-vision: keep eye on ball and opponent Challenge: be first on the ball -Aggressiveness
	Challenge to protect against goal attempt	Engage and commit when chance of attempt on goal -Don't get eliminated by dribble -Block shot -Win the second ball -Clearance

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

DEFINITION

	AGAINST THE BALL
INTERCEPTING	 Winning or deflecting the ball, if not stay in position Deflecting an opponent's pass away from the intended target Staying in possession of the ball after stealing it and continuing with an attacking action Playing in one touch to a teammate Intercepting the ball as high as possible (high point) on a long (high) ball
PRESSING	 Running to the opponent who is about to receive the ball (approx. 2 yards distance) while the ball is moving (to reduce the space for the opponent or force error) Having fast approach but slow arrival Approach is forcing into desired area
CHALLENGING	 Taking good defensive posture (on toes, knees are bent, staggered stance,) that allows to start the 1v1 in favorable conditions Always look at the ball Staying on your feet Retaining possession of the ball after winning the duel If you are eliminated, don't give up, challenge again immediately
DELAYING	 Slowing down, reducing speed from the opponent's action Driving the player on the ball to the outside (away from goal)
	, and the second of the second

• Getting in between the ball and the defending goal to redirect the ball away from goal

BLOCK THE SHOT

PLAYER ACTION



PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION	DEFINITION		
SPACIAL & POSITIONAL AWARENESS			
SCANNING	• Searching for the ball, nearest teammates and nearest opponents in relationship to the goal we are protecting		
• Adjusting shoulders and hips to be 45 - 90 degrees towards the defending goal			
COVERING	 Positioning at the appropriate distance from the challenging teammate, allowing to quickly put pressure again if needed Preventing the opponent behind your back (between the lines) from being an option 		
MARKING	 Preventing direct opponent from receiving the ball in favorable circumstances by positioning next to the opponent (proactive stance) Trying to look at both the ball and direct opponent Mark closer when closer to goal. 		

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When we do not have the ball, we want to prevent the opponent from playing forward and regain the ball as high up the field as possible through compactness and pressing.

PLAYER ACTIONS

	PH4>F	OBJECTIVE		TEAM TAUTICAL PRINCIPLES	
FIELD PHASE	PHASE	ODULGTIVE	MAIN PRINCIPLES	SUB PRINCIPLES	AGAINST THE BALL
					 Intercepting
	dn .	Regain the ballPrevent the opponent from		Make team compact: vertical and horizontal (Day) Registion to avaitable from this second.	• Pressing
HALF	BUILD	playing forward	CREATE DEFENDING SHAPE	-(Re-) Position to create a high front line -(Re-) Position to create high defensive line	Challenging
ATTACING HALF	9 L	 Deny penetration from the dribble 		Create optimal defending distances between players	Delaying
ATT	REVEN	 Reducing time and space 			Block the shot
				Move as a collective unit: make play predictable	SPACIAL & POSITIONAL AWARENESS
			BUILD PRESSURE ON THE BALL	 Initiate pressure on the opponent with the ball Engage when chance of regaining the ball Provide cover and balance: eliminate passing options 	Scanning
				 Prevent the switch: keep opponent on one side Protect space in behind: anticipate long ball 	Adapting body shape
NCES & SCORING	 Prevent goal Deny a chance Regain the ball Prevent the opponent from playing forward 	RECOVER WHEN PRESSURE IS BROKEN	 Immediately (re-) apply pressure on the ball Delay attack and regain defensive shape Look to intercept pass or win second ball 	 Covering 	
		TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	 Create passing option(s): between the lines Create passing option(s): run in behind 		
DEFENDING	CHA	 Deny penetration from the 	OOMILIK		
DENYING	dribble • Reducing time and space	DENY THE FINISH	 Get narrow and close the center: denying the through ball Marking and tracking opponent Deny the cross Defending the cross: protect the width of the goal Challenge to protect against goal attempt 	Marking Development Framework Slide #195	





PLAYER DEVELOPMENT FRAMEWORK





U15 - U16

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

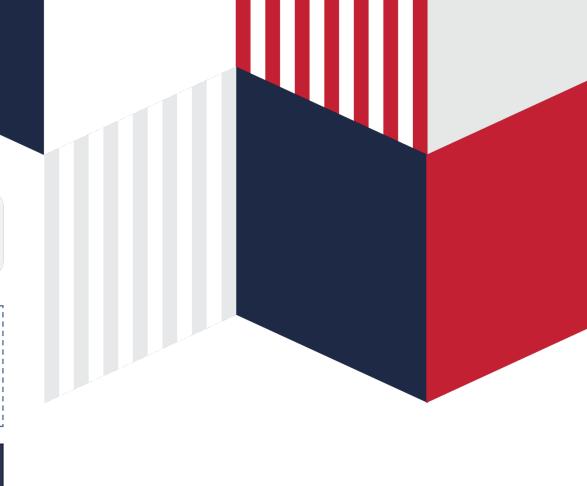
DEFENDING TO ATTACKING TRANSITION

GAME IDEA

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals.

When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

TEAM TACTICAL PRINCIPLES				
MAIN PRINCIPLES SUB PRINCIPLES				
PLAY FORWARD QUICKLY	First action forwardContinue to play forward			
SECURE THE BALL	Play out of pressureKeep the ball and initiate build up			
JOIN THE ATTACK WITH SPEED	 Provide support in front of the ball Provide as much width as necessary Provide support behind the ball 			
TAKE COUNTERMEASURES : ANTICIPATE THE COUNTER	 Push up the defensive line with speed: stay connected and compact Create prevention shape behind the ball 			
	Create and exploit space for self or teammate			
FINISH THE COUNTERATTACK AS FAST AS POSSIBLE	Attack space or engage opponent			
	 Recognize player in a better position to score Finish: use limited touches 			



PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals. When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES SUB PRINCIPLES		DEFINITION	
	First action forward	 Start attacking transition immediately with forward action: Pass forward into open space or feet to (highest) transition player (vertical / diagonal) Touch forward and run or dribble aggressively at maximum speed when space GK distribution: throw/volley into space or feet 	
PLAY FORWARD QUICKLY PLAY FORWARD WITH AS FEW PASSES AS POSSIBLE	Continue to play forward	 Continue to progress the ball forward at speed to prevent the opponent from returning into defensive shape: dribble or pass Play with limited touches to increase the speed of the transition: Direct: open body shape to receive the ball facing forward or turn when time on the ball Indirect: lay-off / playing backwards to supporting teammate (3rd man running) Stay central if possible Take advantage of space behind the opponent's backline - pass behind 	
	Play out of pressure	 Shield the ball when pressure from opponent Move the ball out of the zone when possession is regained to escape counter press 	

ESCAPE COUNTERPRESS FROM CLOSEST OPPONENT(S)

SECURE THE BALL

Provide support in front of the ball

Provide as much width as possible

Keep the ball: initiate build up

• Move into attacking shape • Sprint forward and commit numbers into the attacking half • Get players in front of the ball as quickly as possible to attack the backline of the opponent • Provide a passing option: make a run in behind

• Restrict runs to width of penalty area, when possible, to facilitate quick passing, limit risk of

• Play sideways or backwards when unable to dribble or pass forward (or draw foul)

Keep possession when opponent is balanced and organized

• Recognize risk vs reward: priority is to secure possession

• Occupy all three central-vertical channels

interception, and create direct chance on goal

- JOIN THE ATTACK WITH SPEED SPRINT FORWARD TO ATTACK OR SUPPORT
- Position to enable the attack to continue by creating passing options behind the ball Provide support behind the ball • Recycle the attack when unable to continue the counter

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals. When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
TAKE COUNTERMEASURES: ANTICIPATE	Push up the defensive line with speed: stay connected and compact	 Provide balance (numbers). Close space in between lines that the opponent could exploit. Create as high a line as possible. 	
THE COUNTER POSITION TO PROTEXT AGAINST COUNTERATTACK	Create prevention shape behind the ball	 Defensive positioning with a specific amount of players Defend the center of the field: block passing lines Lock down the opponent's outlet(s): mark transition players GK take high position: stay connected with the backline 	
	Create and exploit space for self or teammate	 Separate from opponent and receive between the lines. Exploit space behind opponent backline: make a run to receive in behind. Make a run to free up space for teammate to receive. 	
FINISH THE COUNTERATTACK AS FAST AS POSSIBLE CREATE SCORING OPPORTUNITY AND SCORE	Attack space or engage opponent	 Dribble at speed into open space: -Invite pressure to create (more) space for teammate(s) Dribble at speed to isolate defender: -Attract to free up teammate (2v1) -Eliminate defender or create separation and shoot (1v1) 	
	Recognize player in a better position to score	 Keep composure (decision at full speed) Recognize the right moment to pass to a teammate in a better position to score or assist We attack/occupy different areas in the box 	
	Finish: use limited touches	Select the best surface and shoot on goal with a minimal touches.	

PROGRESSION PHASE II

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

TEAM TACTICAL PRINCIPLES

When we regain the ball, we immediately think and play forward, look to attack at maximum speed in order to create chances and score goals. When we recognize we cannot play forward, we keep the ball and move into our attacking shape.

PHASE	OBJECTIVE	MAIN PRINCIPLES	SUB PRINCIPLES	WITH THE BALL
PRITURE HALF Advance the ball Keep the ball		First action forward	• Controlling	
		Continue to play forward	• Protecting	
BUILDIR	Keep the ball	SECURE THE BALL	 Play out of pressure Keep the ball and initiate build up 	• Driving
				• Dribbling
• Score goal • Create chance • Advance the ball • Keep the ball	JOIN THE ATTACK WITH SPEED	 Provide support in front of the ball Provide as much width as possible Provide support behind the ball 	 Passing 	
			• Shooting	
			SPACIAL & POSITIONAL AWARENESS	
	TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER	 Push up the defensive line with speed: stay connected and compact Create prevention shape behind the ball 	Scanning	
	Keep the ball		 Create and exploit space for self or teammate Attack space or engage the opponent Recognize player in better position to score Finish: use limited touches 	Supporting
		FINISH THE COUNTERATTACK		Adapting body shape H100
	REATING & SCORING	• Advance the ball • Score goal • Create chance • Advance the ball • Keep the ball	PLAY FORWARD QUICKLY - Advance the ball - Keep the ball - Score goal - Create chance - Advance the ball - Keep the ball - Keep the ball - Keep the ball - Keep the ball	PLAY FORWARD QUICKLY PLAY FORWARD QUICKLY First action forward Continue to play forward Play out of pressure Keep the ball Provide support in front of the ball Provide as much width as possible Provide support behind the ball Provide support in front of the ball Provide support in front of the ball Provide support behind the ball

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OBJECTIVE

FIELD

PHASE

U.S. Soccer Player Development Framework Slide # 199

PLAYER ACTIONS



U.S. SOCCER FEDERATION

PLAYER DEVELOPMENT FRAMEWORK 11V11 U17+ LEARNING PLAN





PLAYER-CENTERED: THE PLAYER

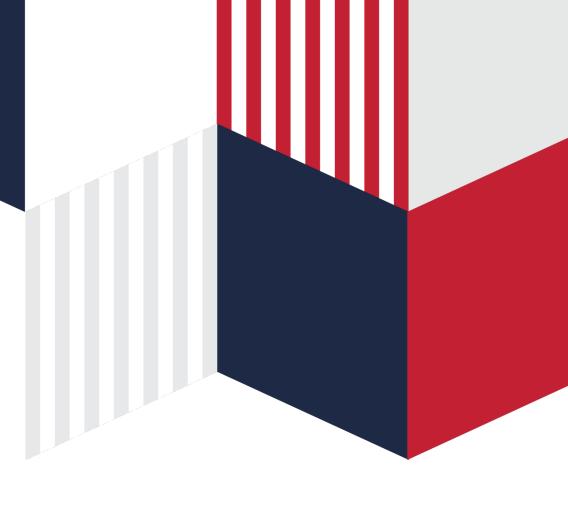






SOCIAL

- The relationship with parents continues to change as they grow more independent and autonomous. Conflict can decrease as the relationship becomes more equal by having a balance between independence and connection (they can also engage in more intellectual conversations with parents/adults)
- Society is becoming more complex, and they are still exploring and developing their identity and personality
- Begin going through different "rites of passage" marker events like getting a driver's license, school-related social events, graduating high school, turning "18" years old, and gaining the right to vote
- Emerging adults engage in more risky behaviors than do any other age group of adults. Examples can include thinking they are invincible regarding risky behaviors like vaping, drinking alcohol, and being sexually active
- Can better resist social pressure and emotional influences because they can make their own choices
- Friendships are now more diverse, more intense and of longer duration as they tend to relate more to individual peers rather than groups





PLAYER-CENTERED: THE PLAYER

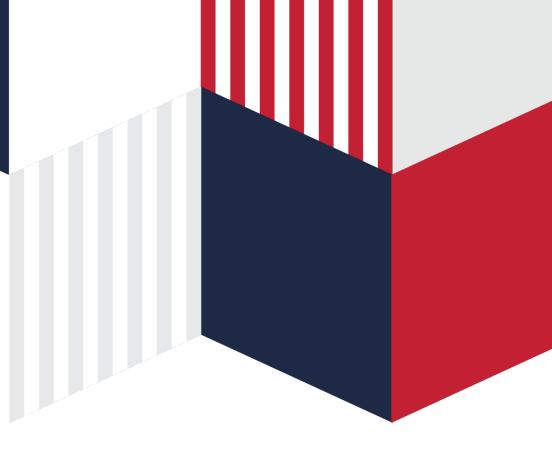






EMOTIONAL

- Can begin to apply logic to emotional situations or challenges. This means that the way they approach and solve practical problems in this stage differs from early adolescence where it was more emotional
- Emotional Intelligence (EI) continues to improve; they are better at recognizing their own feelings and desires, can process emotional information, and use it appropriately in social contexts
- May now have more emotional agility/stability and be more in balance with themselves and with the (social) environment
- Empathy improves their sense of responsibility, and they are now more capable of assessing and understanding the intentions of others; they can better recognize complex emotions of others
- Emotions can be impacted by stress of the rites of passage (graduating/beginning work/leaving for college)
- Still fond of excitement and sensation; seek out new and challenging situations. Often seek out instant gratification and may struggle with impulse control





PLAYER-CENTERED: THE PLAYER

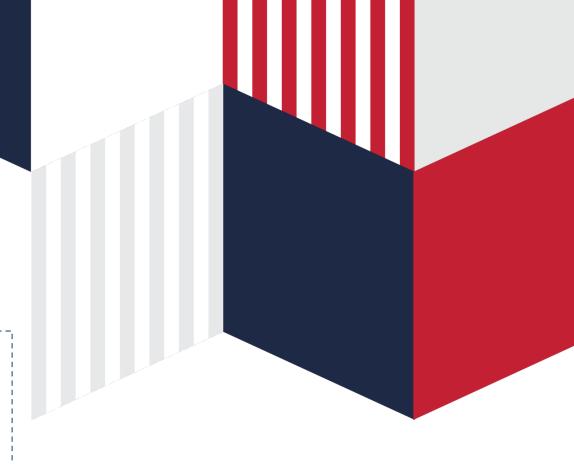






COGNITIVE

- They have better planning and control skills for more complex tasks and have a good understanding of their individual goals and how to approach them
- Can make more complex choices, especially for mid-term and long-term type decisions (still not as good as adults)
- Emerging adults think in different ways than do early-stage adolescents concerning their ability to take different points of view
- Begin to move from the thinking process of "I'm right because I've experienced it" to thinking, "I'm not sure who's right because your experience is different from mine."
- Problems and situations that seemed fairly straight forward in early adolescence appear more complicated to emerging adults; the "right thing to do" is much tougher to figure out
- Rules and norms are viewed as relative to them, not absolute (ex. "I am able to text and drive but others should not")
- Have an increased capacity for self-reflection and because of this can be more self-aware (insight into their strengths and weaknesses)
- Begin taking more ownership and responsibility in their own development and understanding how that impacts their thinking on how they fit in the world
- Can use feedback in a better way than previous stages and are capable to assess the validity of feedback based on prior experiences





PLAYER-CENTERED: THE PLAYER







PHYSICAL

- Large changes in the body continue to occur
- Muscles are still adapting; this change causes emerging adults to learn how to move their developing body (can experience another phase of awkward movement)
- Females have typically completed full physical development by 15 or 16 years old while some males (late maturing individuals) are now beginning or reaching their peak and/or are close to finishing their physical growth
- 12-18 months after the PHV/growth spurt, physical development shows an increase in muscle mass and a normalization of body proportions
- Hormones like testosterone and estrogen impact training responses in physical qualities, such as strength, power, speed and endurance.
 With those changes in the body the movement competencies change or
 - -With these changes in the body the movement competencies change and can lead to injury
- As muscle mass and height increases in males, so does body satisfaction. However, many teenage females become dissatisfied with their bodies and weight due to the increase in body fat. Some teens may even resort to eating disorders to feel better about their bodies same in U15/U16
- Menstrual cycle impacts individuals differently (physically, socially, and emotionally)





PLAYER DEVELOPMENT FRAMEWORK





U17+

PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

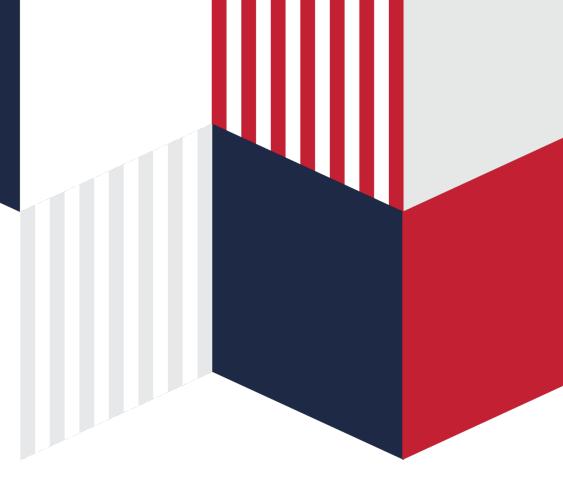
Soccer Development

GOALS

- Players develop scanning skills (ME AND MY SCANNING SKILLS)
- Players develop fundamental movement skills (ME AND MY MOVEMENT SKILLS)
- Players develop high structured team play based on a style of play and game plan (ME AND MY TEAMMATES)
- Players continue to develop specific soccer skills based on a positional profile and a highly individualized approach (ME AND MY PERSONAL DEVELOPMENT)
- Players can develop by being integrated at the senior level (ME AND MY CAREER)

Learning objectives

- To help each player develop an understanding of own body and individual self-care programs -continue to help players develop a healthy lifestyle: focus on impact of sleep, alcohol, and nutrition -continue to monitor body alignment (i.e., ankles, knees, hips, shoulders, and vertebrae), muscle balance (triceps and biceps, quadriceps and hamstrings), and flexibility is essential during this stage
- To develop tactical awareness: engage in conversations about tactics
- To develop players in a specific position based on exceptional qualities: players specialize into one or two main positions
- To introduce the game strategy (the general plan of action in all moments of the game that is developed to increase the probability of success {desired result} versus an opponent considering own style of play and analysis of the opponent in all four moments)
- To continue to promote skill acquisition application of technique within a context including perception, decision-making, execution, and reflection
- To develop winning mindset: developing players from wanting to win to learning how to win through focus on process and controllables
- To develop emotional awareness
- To continue to develop the player autonomy for self-development





THE GAME MOMENTS





PLAYER DEVELOPMENT FRAMEWORK







PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

GAME IDEA

When in possession, we want to dominate by advancing the ball quickly in the attacking half with high energy and high tempo.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES		
	Create appropriate height, width, depth		
CREATE ATTACKING TEAM SHAPE	Create optimal attacking distances between players		
	Provide vertical or diagonal passing options		
	Overload centrally or wide		
PROVIDE OPTIONS TO PLAY FORWARD	Move or lose opponent when marked		
	Make runs behind the defensive line		
	Give immediate support to teammate under pressure		
	Drive with the ball to exploit space		
BREAK LINES TO ADVANCE ATTACK	Engage opponent: create 1v1 or 2v1		
DREAR LINES TO ADVANCE ATTACK	Find a free player between or behind the lines		
	Switch play: pass the ball to opponent's weak zone		
TAKE COUNTERMEASURES: ANTICIPATE OPPONENT COUNTER	Push up the defensive line with speed: stay connected and compact		
TAKE GOONTERMEASURES: ANTIGIPATE OPPONENT GOONTER	Create high defensive shape behind the ball		
	Separate: time run or quick movement to unmark		
	Final pass: through ball or combination play		
FINISH THE ATTACK AS EAST AS PUSSIBLE	Numbers in the box: fill zones in front of goal		
	Cross: into space or player		
	Take on 1v1 to create or score		
	Finish: use limited touches		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by **advancing the ball quickly** in the attacking half with **high energy** and **high tempo**.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

MAIN DRINGIDLES OUR DRINGIDLES DEFINITION		
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
CREATE ATTACKING SHAPE POSITION TO STRETCH OPPONENT AND CREATE SPACE	Create appropriate height, width, depth	 Attacking players position as high as possible: Pin or move the opponent's back line to stretch the opponent's team in length. Lower the level of vertical compactness of opponent:
	Create optimal attacking distances between players	 Spread out with optimal passing distance between players. Create relationships - connections between players. Exploit space in opponent's defending team shape.



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by **advancing the ball quickly** in the attacking half with **high energy** and **high tempo**.

Create balance with **a minimum of 5 players ahead of the ball** and use our **positioning to create an advantage** over the opponent, **create goal scoring chances**, and **score**.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
	Provide vertical or diagonal passing options	 Exploit the space in and around the opponent's defensive block and create a positional advantage: -Avoid two players in a direct lineMove and provide a good supporting angle: receive facing forward to play forward when possibleStay away from the ball when player on the ball has time and space to play forward. Triangulate: we position to provide the player on the ball with at least two forward (diagonal/vertical) passing options on different levels of height and width. Rotate: interchange position to create a dynamic advantage.
	Create overload centrally or wide	 Create a numerical advantage in a specific area of the field: Position to outnumber opponent in the area around the ball or area away from the ball Allow more players to attack - penetrations of midfielders or defenders Drop midfielders or attackers
PROVIDE OPTIONS TO PLAY FORWARD (RE-)POSITION TO CREATE ADVANTAGE AND RECEIVE THE BALL	Move or lose opponent when marked	 If marked move to open space or move to open the space: Lose opponent to receive the ball -Distance from defender in space (get unmarked)/ move between the lines Move opponent to receive the ball -Draw opponent out of defending position to create space for self to receive (requires explosive change of direction) Move to create space and passing options for teammate to receive -Draw opponent out of defending position to create space for teammate to exploit and receive ball
	Make runs behind the defensive line	 Make run when player on the ball is facing forward and has no pressure or has pressure but can play forward Use different runs and time run to avoid offside (straight run, curved run,) Receive the ball facing forward
	Give immediate support to teammate under pressure	 Recognize the player on the ball is under pressure and has no immediate options: -Above the ball: move towards the ball to create a passing option -Behind the ball: adjust position to create passing option

U.S. Soccer Player Development Framework Slide #216



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by **advancing the ball quickly** in the attacking half with **high energy** and **high tempo**.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES SUB PRINCIPLES		DEFINITION
	Drive with the ball to exploit space	 Recognize and exploit space. Accelerate play through dribble: individually progress the ball into space with change of tempo. Attract opponent (draw attention).
BREAK LINES TO ADVANCE ATTACK PROGRESS THE BALL FORWARD AND ELIMINATE OPPONENT(S)	• Engage opponent: create 1v1 or 2v1	 Dribble and look for 1v1 or 2v1: Engage to isolate opponent: Eliminate through dribble: take opponent on in 1v1 Eliminate through pass or give and go Move or hold the ball to attract opponent: Move the opponent, invite pressure to create space for teammate.
	• Find a free player between or behind the lines	 Pass quickly, accurately and with appropriate pace to a free player. Skip a line: recognize opportunity & take risk: look furthest first, look nearest second. Pass dictates the action: pass with intent.
	Switch play: pass the ball to opponents' weak zone	 Draw opponent to one side and find space on the opposite side: -Direct change of point: long pass -Indirect change of point: short pass
TAKE COUNTERMEASURES: ANTICIPATE OPPONENT COUNTER	Push up the defensive line with speed: stay connected and compact	 Provide balance (numbers). We all move with the same speed and lose space in between lines that the opponent could exploit. Create as high a line as possible. GK take high position: stay connected with the backline. GK anticipate long pass from opponent and adjust quickly.
POSITION TO PROTECT AGAINST COUNTERATTACK	Create high defensive shape behind the ball	 Defensive positioning by the players who are no longer directly involved in moving the ball forward. Anticipate losing the ball and occupy positions to defend the opponent's counterattack. -Defend the center of the field: block passing lanes -Lock down the opponent's outlet(s): mark transition players



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by **advancing the ball quickly** in the attacking half with **high energy** and **high tempo**.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
	Separate: time run or quick movement to unmark	 Move into a position in and around the box to score or assist: -Forward run behind the opponent's back line from a high position (attacking position) -Forward run behind the opponent's back line from a deeper position (midfield position) -Move out of sight to receive Counter movement: opposite movement between two players Quick movement from opponent to create space
FINISH THE ATTACK	Final pass: through ball or combination play	 Disguised pass to manipulate opponent Pass quickly, accurately and with appropriate pace: -Through ball or chip ball to player who runs in behind -Pass to unmarked player in or around the box Quick combination play between 2 or more players to find a teammate in a goalscoring position Recognize the player in the better position.
CREATE SCORING OPPORTUNITY AND SCORE	Numbers in the box: fill zones in front of goal	Efficient occupation of zones in the box on cross: near post, back post, penalty spot, edge of box -Time your run in the box -Get unmarked or in front of opponent -Attack the ball
	Cross: into space or player	 Time the cross in front or behind the backline Recognize space (positioning of goalkeeper and defenders) Recognize the positions and runs of teammates in penalty box
	Take on 1v1 to create or score	Eliminate opponent through dribble to create goalscoring opportunity
	Finish: use limited touches	 Shoot from (short/long) distance Finish off the cross: choose your final touch React quickly on rebounds

PLAYER DEVELOPMENT FRAMEWORK

Adapting body shape









PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

	PLAYER ACTIONS	
A soccer skill, needed to successful making, physical and technical exec	lly execute a team tactical main- or sub-principle requiring perception, decision cution.	
	ATTACKING	
	WITH THE BALL	
Controlling		
Protecting		
Driving		
Dribbling		
Passing		
Shooting		
SPACIAL & POSITIONAL AWARENESS		
Scanning		
Supporting		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by **advancing the ball quickly** in the attacking half with **high energy** and **high tempo**.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION DEFINITION		
WITH THE BALL		
CONTROLLING	 Receiving and preparing the ball from short passes (distance of 5 to 20 yards) Receiving and preparing the ball in such a way that you can immediately go to goal Receiving and preparing the ball in such a way that it stays as close to you as possible Receiving by moving towards the ball when opponent is close by (attacking the ball) Receiving and preparing the ball from a long pass in the air Receiving and preparing the ball on the bounce Receiving and preparing the ball on the turn towards the opponent's goal as quickly as possible Receiving and playing in 1 touch if you can pass accurately Avoiding looking at the ball when receiving and preparing the ball Scanning for a free teammate after performing the control Scanning for a free teammate before or while receiving and preparing the ball Avoiding a long ball from bouncing - receiving before the bounce Receiving and playing a long ball in 1 touch if you can pass accurately 	
PROTECTING	 Shielding and maintaining possession of the ball, by placing most of the body between the ball and opponent, keeping the ball on the furthest foot away from the defender while looking for teammates Turning away from and out of reach of your opponent 	
DRIVING	 Running with the ball, keeping the ball as close as possible to the body Avoiding looking at the ball while driving the ball Keeping your body between the ball and the approaching opponent while driving the ball Running as fast as possible with the ball, picking up speed to gain as much time and territory as possible 	

• Creating space in advance (before controlling) in which you want to drive the ball



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by advancing the ball quickly in the attacking half with high energy and high tempo.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution. **PLAYER ACTION DEFINITION**

WITH THE BALL Taking on the opponent • Reading the body shape of the opponent and engaging on the most obvious/weak side Accelerating when eliminating the opponent Avoiding looking at the ball while dribbling

- Dribbling through a change of direction at the right time, or through a change of speed or through a feint • Dribbling when you can cause direct danger on target • Playing the ball intentionally with different surfaces to a free teammate, into feet or space, within a distance of 5 to 20 yards
- Playing the ball to the foot so that the player receiving the ball can continue to play forward • Making a leading pass in front of your teammate, making sure that the teammate can take the ball without having to slow down
- Looking at the player you are passing to when passing
- Trying to take out an opponent with a quick wall pass (give and go) in a small space • Making a long pass in the air
- Playing a long ball in space so a teammate can receive the ball while running • Avoiding passing to a player surrounded by opponents who can be immediately put under pressure

Keeping your body between the ball and the opponent while dribbling

• Holding off the opponent and creating distance from the opponent

- Playing the cross at the right time and with the right ball speed outside the action area of the goalkeeper and the defender
 - Disguising the pass

DRIBBLING

PASSING

SHOOTING

- Striking the ball intentionally with different surfaces from short and medium range (1-10 yards; 11-20 yards) on the goal (finishing)
- Looking at the position of the goalkeeper before shooting at goal, and selecting a target • Aiming for the far side if you shoot from an angle and the goalkeeper is protecting near post
- Finishing in 1 time/touch when closely marked
- Finishing on the volley / bounce
- Following the ball after the shot
- Dribbling at the goalkeeper when he/she comes out at full speed or when he or she protects the goal well and scoring from the shot becomes difficult
- Chipping the goalkeeper
- Disguising the finish

U.S. Soccer Player Development Framework Slide #221



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING

When in possession, we want to dominate by **advancing the ball quickly** in the attacking half with **high energy** and **high tempo**.

Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances, and score.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION

DEFINITION

SPACIAL & POSITIONAL AWARENESS		
SCANNING	 Searching for the ball, teammates and the goal: scanning for a free teammate after performing the control scanning for a free teammate before or while receiving and preparing the ball (passing) scanning and avoiding looking at the ball while dribbling scanning and looking at the position of the goalkeeper before shooting at goal, and selecting a target (shooting) 	
SUPPORTING (POSITIONING)	 Looking at the player in possession of the ball Finding open space for self and indicating this, verbally or non-verbally, to the player in possession of the ball Repositioning after giving a pass (ex. give and go) Assessing teammates' movements and moving off each other Unmarking and running behind opponent when a teammate on the ball is looking for options Looking to get out of sight from the defender's vision Losing direct opponent by switching positions with a teammate Anticipating as the third player who will get the ball after a pass between two teammates 	
ADAPTING BODY SHAPE	 Adjusting shoulders and hips to be 45 - 90 degrees towards the attacking goal. While approaching, have an optimal overview of the game situation. 	



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

VITACKING

	AIIACKING				
	When in possession, we want to dominate by advancing the ball quickly in the attacking half with high energy and high tempo . Create balance with a minimum of 5 players ahead of the ball and use our positioning to create an advantage over the opponent, create goal scoring chances , and score .				
FIELD PHASE		OBJECTIVE	TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS
IILLD	FIIAOL	ODOLOTIVL	MAIN PRINCIPLES	SUB PRINCIPLES	WITH THE BALL
			CREATE ATTACKING SHAPE	Create appropriate height, width, depth	Controlling
\LF	a			Create optimal attacking distances between players	Protecting
/H 9N	NG UP	 Advance the ball 			• Driving
DEFENDI	• Advance • Keep the second of	• Keep the ball	 Create overload centrally or wide Move or lose opponent when marked Make runs behind the defensive line 	Create overload centrally or wide	• Dribbling
					• Passing
					- Shooting
		BREAK LINES TO ADVANCE ATTACK - Score goal - Create chance - Advance the ball - Keep the ball - FINISH THE ATTACK	BREAK LINES TO ADVANCE ATTACK	 Drive with the ball to exploit space Engage opponent: create 1v1 or 2v1 Find a free player between or behind the lines Switch play: pass the ball to the opponent's weak zone 	SPACIAL & POSITIONAL AWARENESS
ATTACKING EATING & SI	Create chance		 Push up the defensive line with speed: stay connected and compact Create high defensive shape behind the ball 	Scanning	
	CREATI			 Separate: time run or quick movement to unmark Final pass: through ball or combination play 	Supporting
				 Numbers in the box: fill in zones in front of goal Cross into space or player Take on 1v1 to create or score Finish: use limited touches U.S. Soccer Play 	 Adapting body shape yer Development Framework Slide #223



PLAYER DEVELOPMENT FRAMEWORK







PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

GAME IDEA

When we lose possession, we want to **regain the ball early** and **as high up the field as possible**, by **reacting immediately** with **maximum intensity and aggression**.

When we recognize we are unable to pressure the ball, we recover quickly into a compact shape.

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES		
APPLY IMMEDIATE PRESSURE ON THE BALL	 Press to regain or prevent progress of the ball Provide cover and balance: eliminate options 		
DELAY THE COUNTERACTTACK	 Drop off and block direct path to goal Slow down and dictate opponent 		
RECOVER WITH SPEED	 Get numbers back quickly and take defensive position Press from behind as quickly as possible Stay connected: look to win the second ball 		
TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER	 Create passing option(s): between the lines Create passing option(s): look to run in behind 		
DENY FINISH FROM COUNTERATTACK	 Defend the goal and create conditions to engage Challenge to protect against a goal attempt 		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

When we lose possession, we want to **regain the ball early** and **as high up the field as possible**, by **reacting immediately** with **maximum intensity and aggression**.

When we recognize we are unable to pressure the ball, we recover quickly into a compact shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES SUB PRINCIPLES		DEFINITION
	Press to regain or prevent progress of the ball	 Recognize situations when to press or hold and force wide (awareness). Win the ball when opportunity to regain (distance, numbers and levels of compactness). Nearest player(s): React immediately, reduce space with speed and intensity Apply (frontal/diagonal) pressure on the ball: Deny switch - Stop long ball - Prevent forward pass - Stay disciplined: no foul
APPLY IMMEDIATE PRESSURE ON THE BALL REACT QUICKLY TO WIN THE BALL BACK AND STOP OPPONENTS' FORWARD PLAY		 PROTECT THE NEAREST SPACE: ANTICIPATE SHORT PASSING Teammates collectively reduce space and area around the ball Mark outlet players - block passing lines - cover space Push up the lines when opposition is forced backwards. PROTECT THE SPACE IN BEHIND: ANTICIPATE THE LONG BALL Central defenders anticipate the long ball when inefficient pressure: read pass and drop Wide defenders attach to the backline. Adjust body position to anticipate opponent's movement or action
DELAY THE COUNTERATTACK DROP AND NARROW, REDUCE SPEED OF OPPONENTS TO ALLOW PLAYERS TO	Drop off and block direct path to goal	 Drop-off and protect the center: -Drop centrally, get narrow and defend in relation to goal -Create compact block - numbers between ball and goal (to force play wide) Reduce the central space between the backline. Identify and mark the most dangerous player.
RECOVER	Slow down and dictate opponent	 Slow down the opponent when we are unable to pressure the player on the ball and in a disadvantage (ex. outnumbered) to allow players to return in the defensive block Dictate direction (force backwards or wide) and speed of play (reduce speed) Create equal numbers or overload (in area of the ball): eliminate passing options (2v1 -> 1-1)



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

When we lose possession, we want to **regain the ball early** and **as high up the field as possible**, by **reacting immediately** with **maximum intensity and aggression**.

When we recognize we are unable to pressure the ball, we recover quickly into a compact shape.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Get numbers back quickly and take defensive position	 Sprint back to get behind the ball to support teammates Attach to the backline and defend in relation to the goal 	
RECOVER WITH SPEED SPRINT BACK TO GET BALANCED, ORGANIZED AND APPLY PRESSURE	Press from behind as quickly as possible	 Sprint back and put pressure on the opponent in possession: Prevent the opponent from playing forward or dribbling with the ball Try to recover the ball (don't give up) 	
	Stay connected: look to win the second ball	 Recover quickly to defend the long ball (create numbers around the ball) Position or mark to prevent the opponent from playing forward after lay-off Pressure to regain the ball 	
TAKE COUNTERMEASURES POSITION TO PREPARE THE COUNTERATTACK	Create passing option(s): between the lines	 Anticipate the moment when team wins the ball back: Stop defending Unmark from defender Position (diagonally) between the lines to set up a possible counter-attack 	
	• Create passing option(s): look to run in behind	 Anticipate the moment when team wins the ball back Stop defending and position to create the opportunity to make a run in behind the defensive line 	
DENY FINISH FROM COUNTERATTACK DENY SCORING OPPORTUNITIY AND PREVENT SCORING	Defend the goal and create conditions to engage	 Be patient and don't commit too early (recognize distance from goal, wait for teammates) Isolate opponent on the ball when possible: 2v1 → 1-1 	
DENT COOKING OF FORTONITIT AND FREVERT COOKING	Challenge to protect against a goal attempt	Challenge with strong determination: block shot to tackle - intercept to prevent assist -When we are organized and have a numerical advantage	

-When opponent is in shooting distance



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

ATTACKING TO DEFENDING TRANSITION

When we lose possession, we want to regain the ball early and as high up the field as possible, by reacting immediately with maximum intensity and aggression. When we recognize we are unable to pressure the ball, we recover quickly into a compact shape.

TEAM TACTICAL PRINCIPLES

PLAYER ACTIONS

FIELD	PHASE	OBJECTIVE	TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS
TILLD TIL	FIIAGL	ODULUTIVL	MAIN PRINCIPLES	SUB PRINCIPLES	AGAINST THE BALL
		 Regain the ball Prevent the opponent from playing forward 	APPLY IMMEDIATE PRESSURE ON THE BALL	 Press to regain or prevent progress of the ball Provide cover and balance: eliminate options 	Intercepting
	BUILD UP				 Pressing
HALE					Challenging
ATTACING HALF	JAING	 Deny penetration from the dribble 			Delaying
АТТ	REVEN	 Reducing time and space 			Block the shot
	<u> </u>				SPACIAL & POSITIONAL AWARENESS
			DELAY THE COUNTERATTACK	 Drop off and block direct path to goal Slow down and dictate opponent 	Scanning
DEFENDING HALF	ING CHANCES & SCORING	 Prevent goal Deny a chance Regain the ball Prevent the opponent from playing forward Deny penetration from the dribble 			Adapting body shape
			RECOVER WITH SPEED	 Get numbers back quickly and take defensive position Press from behind as quickly as possible Stay connected: look to win the second ball 	• Covering
			TAKE COUNTERMEASURES	 Create passing option(s): between the lines Create passing option(s): look to run in behind 	
	DENY	Reducing time and space	DENY THE FINISH	 Defend the goal and create conditions to engage Challenge to protect against a goal attempt U.S. Soccer Player 	 Marking Development Framework Slide #227



PLAYER DEVELOPMENT FRAMEWORK





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PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND **FINISHING**

DEFENDING

GAME IDEA

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.					
TEAM TACTICAL PRINCIPLES					
MAIN PRINCIPLES SUB PRINCIPLES					
CREATE DEFENDING SHAPE	Make team compact: vertical and horizontal				
	Create optimal defending distances between players				
	Move as a collective unit: make play predictable				
	Initiate pressure on the opponent with the ball				
BUILD PRESSURE ON THE BALL	Engage when chance of regaining the ball				
BOILD PRESSURE ON THE BALL	Provide cover and balance: eliminate passing options				
	Prevent the switch: keep opponent on one side				
	Protect space in behind: anticipate long ball				
	Immediately (re-)apply pressure on the ball				
RECOVER WHEN PRESSURE IS BROKEN	Delay attack and regain defensive shape				
	Look to intercept pass or win second ball				
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): between the lines				
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): look to run in behind				
	Get narrow and close the center: denying the through ball				
	Marking and tracking opponent				
DENY THE FINISH	Deny the cross				
	Defending the cross: protect the width of the goal				
	Challenge to protect against goal attempt				



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

TEAM TACTICAL PRINCIPLES				
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION		
CREATE DEFENDING SHAPE POSITION TO CREATE COMPACT TEAM ORGANIZATION AND REDUCE SPACE	Make team compact: vertical and horizontal - (Re-) Position to create a high front line - (Re-) Position to create a high defensive line	 Create a defensive block and reduce passing options for the opponent on the ball as high as possible Attacking players (re-)position to create a high line of confrontation Position to block passing lanes, make play predictable and build pressure Center backs and/or fullbacks take a high defending position to support compactness Reduce space between different lines of the team Manage offside: central defender closest to the ball creates the offside line (if in own half) High position of the goalkeeper to stay connected with the backline		
	Create optimal defending distances between players	 Create relationships - connections between players through spacing and distances: Reduce options to penetrate with the ball Ensure cover Allow for interception 		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

TEAM TACTICAL PRINCIPLES			
MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Move as a collective unit: make play predictable	 Move relative to the position of the ball while maintaining optimal distances between players: Reduce time and space for the opponent on the ball Shift and slide: no crossover with nearest teammate Step: when the the ball is played backwards or when pressure on the ball Direct the player on the ball: Reduce the options for the opponent on the ball and force to one area: Block passing lanes Allow passes to pressing area 	
BUILD PRESSURE ON THE BALL	Initiate pressure on the opponent with the ball	Nearest player pressures the ball: -Prevent opponent from playing forward -Limit time on the ball -Force opponent to look down -Force to make mistake	
CREATE CONDITIONS TO WIN THE BALL OR TO PREVENT FORWARD PLAY	Engage when chance of regaining the ball	 Engage in the identified situations: Step out and intercept when possible: for example - slow pass, bad touch, -1v1: don't get eliminated by dribble, touch or pass 	
	Provide cover and balance: eliminate passing options	 Block immediate passing options when teammate puts pressure on the ball -Cover by the closest player to prevent forward passes / progression: mark, front or track -Weakside players move centrally -Bring numbers to the area / outnumber the opponent/bring numbers around the ball 	
	Prevent the switch: keep opponent on one side	 Bring numbers around the ball. Keep opponent locked and stop from getting out of the area. 	
	Protect space in behind: anticipate long ball	 Anticipate the long ball behind the defensive line in case of inefficient pressure: Adjust body shape Hold the line when pressure on the ball Drop when no pressure on the ball 	



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

TEAM TACTICAL PRINCIPLES				
MAIN PRINCIPLES SUB PRINCIPLES		DEFINITION		
	• Immediately (re-) apply pressure on the ball	 Re-apply pressure on opponent when line is broken: From behind: chase the player in possession and attempt to win the ball back without fouling In front: step up and press when cover is present Recover from switch of play: Strong shift of the team when opponent was able to switch the play 		
RECOVER WHEN PRESSURE IS BROKEN RE-CREATE CONDITIONS TO WIN THE BALL AND REGAIN COMPACTNESS	Delay attack and regain defensive shape	 Slow down the opponent's attack: drop and narrow. Reduce speed of opponent to allow teammates to recover Recover with numbers between the ball and the goal Outnumber opponent when possible Get organized Track and/or mark the most dangerous players 		
	Look to intercept pass or win second ball	 When the line is broken by the long ball: defending players -Drop and narrow together -Compete for the second ball 		
TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	Create passing option(s): between the lines	 Anticipate the moment when team wins the ball back and set for transition: Stop defending Unmark from defender Scan field and position (diagonally) between the lines to set up a possible counter-attack 		
POSITION TO PREPARE THE COUNTERATTACK	Create passing option(s): look to run in behind	 Anticipate the moment when team wins the ball back Stop defending and position to create the opportunity to make a run in behind the defensive line 		



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

TEAM TACTICAL PRINCIPLES

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION	
	Get narrow and close the center: denying the through ball	 Always pressure the player on the ball: reduce time, space and options for the opponent on the ball. Prevent opponent from passing and making runs to receive behind the defensive line. Reduce space between teammates: narrow when closer to goal Get numbers in the central areas Always provide protection for center backs by fronting them Drive opponent's offensive play towards wide areas 	
	Marking and tracking opponent	 Close marking of direct opponent in zone: Split-vision: keep eye on ball and opponent Change marking: Scan your surroundings and communicate Stay in your defensive zone when the opponent changes position Pass on opponent to teammate or mark opponent coming from another zone Switch to player-marking: when necessary, switch from zonal marking to player marking 	
DENY THE FINISH PREVENT OPPONENT FROM SCORING AND CREATING SCORING OPPORTUNITIES	Deny the cross	Defend the cross with support from midfielder or winger -Deny cross into space or player -Center backs stay in central position	
	Defending the cross: protect the width of the goal	 Get organized and increase the protection in front of the goal on the cross: Weakside fullback is connecting to the backline Occupy strategic zones Close marking of direct opponent: Split-vision: keep eye on ball and opponent Challenge: be first on the ball Aggressiveness 	
	Challenge to protect against goal attempt	 Engage and commit when chance of attempt on goal Don't get eliminated by dribble. Block the shot. Win the second ball. Clearance U.S. Soccer Player Development Framework Slide #232 	



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

ACAINCT THE DALL

DEFINITION

AGAINST THE BALL		
INTERCEPTING	 Intercept when a chance of winning or deflecting the ball, if not stay in position Deflecting an opponent's pass away from the intended target Staying in possession of the ball after stealing it and continuing with an attacking action Playing in one touch to a teammate Intercept the ball as high as possible (high point) on a long (high) ball 	

Taking good defensive posture (on toes, knees are bent, staggered stance, ...) that allows to start the 1v1 in favorable conditions

- Running to the opponent who is about to receive the ball (approx. 2 yards distance) while the ball is moving (to reduce the space for the opponent or force error)
 Having fast approach but slow arrival
- Approach is forcing into desired area

Always looking at the ball

- Staying on your feet
 Retaining possession of the ball after winning the duel
 If you are eliminated, don't give up, challenge again immediately
- Slowing down, reducing speed from the opponent's action
 Driving the player on the ball to the outside (away from goal)
- Getting in between the ball and the defending goal to redirect the ball away from goal

PRESSING

CHALLENGING

DELAYING

BLOCK THE SHOT

PLAYER ACTION



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

PLAYER ACTIONS

A soccer skill, needed to successfully execute a team tactical main- or sub-principle requiring perception, decision-making, physical and technical execution.

PLAYER ACTION	DEFINITION			
SPACIAL & POSITIONAL AWARENESS				
SCANNING	• Searching for the ball, nearest teammates and nearest opponents in relationship to the goal we are protecting			
ADAPTING BODY SHAPE	• Adjusting shoulders and hips to be 45 - 90 degrees towards the defending goal			
COVERING	 Positioning at the appropriate distance from the challenging teammate, allowing to quickly put pressure again if needed Preventing the opponent behind your back (between the lines) from being an option 			
MARKING	 Preventing direct opponent from receiving the ball in favorable circumstances by positioning next to the opponent (proactive stance) Trying to look at both the ball and direct opponent Marking closer when closer to goal 			



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING

When out of possession, we want to dominate by making play predictable and creating conditions to win the ball back as early and as high up the field as possible.

Make the field small, reduce the opponent's time, space, and options.

FIELD	PHASE	OBJECTIVE	TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS
TILLD	FIIAGE	ODULOTIVE	MAIN PRINCIPLES	SUB PRINCIPLES	AGAINST THE BALL
					 Intercepting
	BUILD UP	 Regain the ball Prevent the opponent from playing forward 	CREATE DEFENDING SHAPE	Make team compact: vertical and horizontal	Pressing
ATTACING HALF				- (Re-)Position to create a high front line - (Re-)Position to create high defensive line	Challenging
ACING	TING	 Deny penetration from the dribble 		Create optimal defending distances between players	• Delaying
ATT	EVEN	 Reducing time and space 			Block the shot
	E			Move as a collective unit: make play predictable	SPACIAL & POSITIONAL AWARENESS
			BUILD PRESSURE ON THE BALL	 Initiate pressure on the opponent with the ball Engage when chance of regaining the ball Provide cover and balance: eliminate passing options 	• Scanning
HALF	 Deny a c Regain t Prevent 	 Prevent goal Deny a chance 		 Prevent the switch: keep opponent on one side Protect space in behind: anticipate long ball 	Adapting body shape
				Delay attack and regain defensive shape	• Covering
DEFENDING H/		 Regain the ball Prevent the opponent from playing forward 	TAKE COUNTERMEASURES: ANTICIPATE TO COUNTER	 Create passing option(s): between the lines Create passing option(s): run in behind 	
E EN	CE/	 Deny penetration from the dribble Reducing time and space 	COUNTER		
DEF	DENYING		DENY THE FINISH	 Get narrow and close the center: denying the through ball Marking and tracking opponent Deny the cross Defending the cross: protect the width of the goal Challenge to protect against any goal attempt 	• Marking Soccer Player Development Framework Slide #235

PLAYER DEVELOPMENT FRAMEWORK







PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING TRANSITION

GAME IDEA

When we regain possession, we **immediately think and play forward**, look to **attack aggressively with maximum speed** and **finish as fast as possible**.

When we recognize the opponent is balanced and organized, we **keep the ball and move** into our attacking shape.

TEAM TACTICAL PRINCIPLES				
MAIN PRINCIPLES	SUB PRINCIPLES			
PLAY FORWARD QUICKLY	First action forwardContinue to play forward			
SECURE THE BALL	Play out of pressureKeep the ball and initiate build up			
JOIN THE ATTACK WITH SPEED	 Provide support in front of the ball Provide as much width as necessary Provide support behind the ball 			
TAKE COUNTERMEASURES : ANTICIPATE THE COUNTER	 Push up the defensive line with speed: stay connected and compact Create prevention shape behind the ball 			
	Create and exploit space for self or teammate			
FINISH THE COUNTERATTACK AS FAST AS POSSIBLE	Attack space or engage opponent			
	 Recognize player in a better position to score Finish: use limited touches 			

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PROGRESSION PHASE III

SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

TEAM TACTICAL PRINCIPLES

When we regain possession, we **immediately think and play forward**, look to **attack aggressively with maximum speed** and **finish as fast as possible**. When we recognize the opponent is balanced and organized, we **keep the ball and move into our attacking shape**.

Play out of pressure

Keep the ball: initiate build up

Provide support in front of the ball

Provide as much width as possible

Provide support behind the ball

MAIN PRINCIPLES	SUB PRINCIPLES	DEFINITION
	First action forward	 Start attacking transition immediately with forward action: Pass forward into open space or feet to (highest) transition player (vertical / diagonal) Touch forward and run or dribble aggressively at maximum speed when space GK distribution: throw/volley into space or feet
PLAY FORWARD QUICKLY PLAY FORWARD WITH AS FEW PASSES AS POSSIBLE	Continue to play forward	 Continue to progress the ball forward at speed to prevent the opponent from returning into defensive shape: dribble or pass Play with limited touches to increase the speed of the transition: Direct: open body shape to receive the ball facing forward or turn when time on the ball Indirect: lay-off / playing backwards to supporting teammate (3rd man running)

• Stay central if possible

Move into attacking shape

• Shield the ball when pressure from opponent

• Provide a passing option: make a run in behind

interception, and create direct chance on goal

• Recycle the attack when unable to continue the counter

• Occupy all three central-vertical channels

• Take advantage of space behind the opponent's backline - pass behind

• Keep possession when opponent is balanced and organized

• Sprint forward and commit numbers into the attacking half

• Recognize risk vs reward: priority is to secure possession

• Move the ball out of the zone when possession is regained to escape counter press

• Get players in front of the ball as quickly as possible to attack the backline of the opponent

• Restrict runs to width of penalty area, when possible, to facilitate quick passing, limit risk of

• Position to enable the attack to continue by creating passing options behind the ball

• Play sideways or backwards when unable to dribble or pass forward (or draw foul)

SECURE THE BALL ESCAPE COUNTERPRESS FROM CLOSEST OPPONENT(S)

JOIN THE ATTACK WITH SPEED

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SPRINT FORWARD TO ATTACK OR SUPPORT



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

When we regain possession, we **immediately think and play forward**, look to **attack aggressively with maximum speed** and **finish as fast as possible**. When we recognize the opponent is balanced and organized, we **keep the ball and move into our attacking shape**.

SUB PRINCIPLES

TEAM TACTICAL PRINCIPLES

TAKE COUNTERMEASURES: ANTICIPATE	Push up the defensive line with speed: stay connected and compact	 Provide balance (numbers) Close space in between lines that the opponent could exploit Create as high a line as possible
THE COUNTER POSITION TO PROTEXT AGAINST COUNTERATTACK	Create prevention shape behind the ball	 Defensive positioning with a specific amount of players Defend the center of the field: block passing lines Lock down the opponent's outlet(s): mark transition players GK take high position: stay connected with the backline
	Create and exploit space for self or teammate	 Separate from opponent and receive between the lines Exploit space behind opponent backline: make a run to receive in behind Make a run to free up space for teammate to receive
FINISH THE COUNTERATTACK AS FAST AS POSSIBLE CREATE SCORING OPPORTUNITY AND SCORE	Attack space or engage opponent	 Dribble at speed into open space: -Invite pressure to create (more) space for teammate(s) Dribble at speed to isolate defender: -Attract to free up teammate (2v1) -Eliminate defender or create separation and shoot (1v1)
	Recognize player in a better position to score	 Keep composure (decision at full speed) Recognize the right moment to pass to a teammate in a better position to score or assist We attack/occupy different areas in the box
	Finish: use limited touches	Select the best surface and shoot on goal with a minimal touches.

DEFINITION

MAIN PRINCIPLES



SCANNING, RECEIVING, DRIBBLING, SHORT COMBINATION PLAY AND FINISHING

DEFENDING TO ATTACKING

When we regain possession, we **immediately think and play forward**, look to **attack aggressively with maximum speed** and **finish as fast as possible**. When we recognize the opponent is balanced and organized, we **keep the ball and move into our attacking shape**.

when we recognize the opponent is balanced and organized, we keep the ball and move into our attacking snape .					
FIELD	PHASE	OBJECTIVE	TEAM TACTICAL PRINCIPLES		PLAYER ACTIONS
			MAIN PRINCIPLES	SUB PRINCIPLES	WITH THE BALL
DEFENDING HALF	BUILDING UP	 Advance the ball Keep the ball 	PLAY FORWARD QUICKLY	 First action forward Continue to play forward 	• Controlling
					Protecting
			SECURE THE BALL	 Play out of pressure Keep the ball and initiate build up 	• Driving
					• Dribbling
ATTACKING HALF	CREATING & SCORING	 Score goal Create chance Advance the ball Keep the ball 	JOIN THE ATTACK WITH SPEED	 Provide support in front of the ball Provide as much width as possible Provide support behind the ball 	• Passing
					• Shooting
					SPACIAL & POSITIONAL AWARENESS
			TAKE COUNTERMEASURES: ANTICIPATE THE COUNTER	 Push up the defensive line with speed: stay connected and compact Create prevention shape behind the ball 	Scanning
			FINISH THE COUNTERATTACK	 Create and exploit space for self or teammate Attack space or engage the opponent Recognize player in better position to score 	• Supporting

Finish: use limited touches

Adapting body shape

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