

INFORMATION

Administration

- All issues relating to the league will be directed to the League Administrator.

Registration and Fees

- Team fee – 7v7 - \$300, 9v9 - \$450.

General

- Teams will play 8 games.
- Players pools – unlimited
- Game day roster – 22 players
- All games (9U-12U) are 30-minute halves.
- No team should win by more than 6 goals.
- Teams may add players if losing by four or more goals, or whenever both coaches agree.
- The ball is live on goal kicks as soon as it is played by the attacking team.
- The clock will run during water breaks.

U9 and U10 will play 7v7

- No punting or heading.
- Slide tackling is not allowed.

U11 and U12 will play 9v9

- Punting is allowed.
- Heading is not allowed.
- Normal offsides rule will apply.
- Can sub with the referee's permission.

More

- Fines may be levied against clubs that have repeated blowouts, egregious sideline behavior, a score line greater than a 10-goal differential or cancel one of their listed Match Days.
- The League Technical Committee and League Administrator will have final decision for all fines based on State General Membership Rules, US Soccer's Play-On Guidelines, and the US Youth Soccer Code of Conduct.
- Games cancelled without approval will result in a fine of \$100.
- Once the schedules are final the rescheduling fee is \$75. per match.